



**CANADIAN POLICE
COMBAT ASSOCIATION**

**C.P.C.A. POLICE
PISTOL AND
REVOLVER
COMBAT RULES**



**OFFICIAL RULES AND REGULATIONS
TO GOVERN THE CONDUCT OF ALL
C.P.C.A. POLICE PISTOL AND
REVOLVER COMBAT COMPETITION**

April 2023

SAFETY IS YOUR BUSINESS! READ THE RULES

THESE RULES PROVIDE FOR EFFICIENT AND ORDERLY OPERATION OF A TOURNAMENT.
BUT THAT'S NOT ALL. MANY LOCAL RANGE REGULATIONS EXIST
FOR ONE REASON ALONE "SAFETY".

IT IS YOUR RESPONSIBILITY AS A COMPETITOR OR AS A TOURNAMENT OFFICIAL
TO BE FAMILIAR WITH THE RULES AND TO KNOW THE MEANING OF
THOSE RULES WHICH ARE SAFETY ORIENTED.

C.P.C.A. FIREARMS SAFETY RULES

THE FUNDAMENTAL C.P.C.A. RULES FOR SAFE FIREARM HANDLING ARE:

ALWAYS KEEP THE FIREARM POINTED IN A SAFE DIRECTION.
ALWAYS KEEP YOUR FINGER OFF THE TRIGGER UNTIL READY TO SHOOT.
ALWAYS KEEP THE FIREARM UNLOADED UNTIL READY TO USE.

WHEN USING OR STORING A FIREARM ALWAYS FOLLOW THESE C.P.C.A. RULES:

BE SURE THE FIREARM IS SAFE TO OPERATE.
KNOW HOW TO SAFELY USE THE FIREARM.
USE ONLY THE CORRECT AMMUNITION FOR YOUR FIREARM.
KNOW YOUR TARGET AND WHAT IS BEYOND.
WEAR EYE AND EAR PROTECTION AS APPROPRIATE.
NEVER USE ALCOHOL OR DRUGS BEFORE OR WHILE SHOOTING.
STORE FIREARMS SO THEY ARE NOT ACCESSIBLE TO UNAUTHORIZED PERSONS.

**BE AWARE THAT CERTAIN TYPES OF FIREARMS
AND MANY SHOOTING ACTIVITIES REQUIRE
ADDITIONAL SAFETY PRECAUTIONS.**

COMPETITORS READ THE FOLLOWING RULES:

EYE PROTECTION RULE 3.19.
EAR PROTECTION RULE 3.20.
CYLINDERS OPEN RULE 9.1.
REVOLVERS OR PISTOLS UNLOADED RULE 9.2.
LOADED REVOLVERS OR PISTOLS RULE 9.3.
CEASE FIRE RULE 9.4., 18.10

Price: \$5.00



RULE CHANGES...

As rules are added, revised, or removed, the changes will be listed here. Crucial changes that all participants should read are indicated by an asterisk (*) or written **in bold letters**. Listed changes are ordered by Rule number

General

| | |
|--|---------------------------|
| Rule 3.3, Rule 3.4 | (missing revision date) |
| Rule 19.3 (1), Rule 20.2, Rule 21.1, Rule 21.2 | (* revised May 2011) |
| Rule 2.13 | (* revised November 2013) |
| Rule 21.7 Rule 3.4 | (* revised November 2013) |
| Rule 19.22 | (addition November 2017) |
| Rule 3.7 | (addition November 2020) |
| Rule 4.1 (new target approval) | (revised December 2019) |
| Rule 3.7 | (revised April 2023) |
| Rule 21.1 | (revised April 2023) |

Appendix

| | |
|---|---------------------------|
| Rule A-1 (c) Rule B-1 (c) Rule A-7 (a) Rule B-7 (a) | (revised November 2018) |
| Rule B-7(a) | (* revised November 2020) |

CANADIAN POLICE COMBAT ASSOCIATION

Official Rule Book

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CANADIAN POLICE COMBAT ASSOCIATION

OFFICIAL RULES FOR C.P.C.A. POLICE PISTOL COMBAT TOURNAMENTS

These Rules establish a uniform standard by which all C.P.C.A. Sanctioned Police Pistol Combat Tournaments must be run. Some of these Rules have been adopted from the N.R.A. Police Combat Rule Book. In most cases the Rules will be the same.

Tournament sponsors may not alter these Rules. If sponsors require additional Rules for special conditions, the additions must be fully set-forth in the Program for the Tournament concerned.

Anyone wishing to submit recommendations for Rule changes may forward those recommendations to the Executive of the C.P.C.A. or present the recommendations at a C.P.C.A. Annual General Meeting.

Section 1 - TYPES OF TOURNAMENTS

1.0. - C.P.C.A. COMPETITION - Competition which must be authorized in advance by the Canadian Police Combat Association. The program, range facilities and Officials must comply with standards established by the C.P.C.A.

1.1. - SANCTIONED TOURNAMENT - A Sanctioned Tournament is a series of Matches covered by the Official Program. Such Matches may be all Individual Matches, all Team Matches, or a combination of both, which must be conducted by a C.P.C.A. Affiliated Club or Organization. They may be all fired Matches or a combination of fired and aggregate Matches. A Tournament may be conducted on one day, or successive days, or may provide for intervening days between portions of the Tournament, such as Tournaments programmed to be conducted over more than one weekend.

1.2. - AUTHORIZATION - Before being publicized in programs or otherwise, the sponsoring organization of each type of Tournament mentioned in Rule 1.6 shall have agreed to comply with the current regulations for such Tournament and shall have received notice from the C.P.C.A. that the Tournament applied for has been authorized.

1.3. - RULES - The local sponsor of each type of Tournament must agree to conduct the authorized Tournament according to C.P.C.A. Rules. Any changes to C.P.C.A. Rules must be first authorized and then published in the official Tournament Program.

1.4. - GENERAL REGULATIONS - The local sponsor of each type of Tournament must agree to comply with the General Regulations as published in the Appendix of this Rule Book.

1.5. - REFUSAL OR WITHDRAWAL OF C.P.C.A. AUTHORIZATION - The C.P.C.A. may refuse to authorize or may withdraw its authorization for any Tournament which cannot, or does not, comply with the requirements for that Tournament.

1.6 - TYPES OF TOURNAMENTS - The types of Tournaments listed below are those Sanctioned by the C.P.C.A. in its competitive shooting program. All Competitors must be C.P.C.A. Members.

- (a) NATIONAL CHAMPIONSHIPS - Sponsored by an Affiliated Club with assistance from the C.P.C.A. This will be a Registered Tournament.
- (b) REGIONAL CHAMPIONSHIPS - Annual Tournaments that must be conducted by an Affiliated C.P.C.A. Club or organization with the assistance of the C.P.C.A. This will be a Registered Tournament.
- (c) PROVINCIAL CHAMPIONSHIPS - Annual Tournaments that must be conducted by a C.P.C.A. Affiliated Club or organization. There will be only one Provincial Championship a year per Province. This will be a Registered Tournament.
- (d) REGISTERED TOURNAMENT - May be authorized by the C.P.C.A. after application has been submitted by an affiliated club or organization that will act as a sponsor. Application Forms and printed General Regulations are available from the C.P.C.A. upon request. National Records may only be established at a Registered Tournament (see Rule 17.1) All competitors of a C.P.C.A. Registered Tournament must be a member of C.P.C.A. (See Rule 11.2.1).
- (e) APPROVED TOURNAMENT - May be authorized by the C.P.C.A. after application has been filed by an affiliated Club or organization. Application Forms and General Regulations are available upon request.
- (f) SANCTIONED LEAGUES - (Shoulder to Shoulder or Postal) May be authorized by C.P.C.A. after application has been filed by an affiliated Club or organization. Application Forms are available upon request. Sanctioned League scores will not be used for Classification.
- (g) POLICE PISTOL COMBAT TOURNAMENTS - Registered Tournaments are not required to have turning targets.

1.7 - TYPES OF MATCHES - THE TERM "MATCH" AS USED IN THIS SECTION REFERS TO ALL INDIVIDUAL, TEAM AND AGGREGATE MATCHES.

- (a) MATCH - Police Pistol Combat - Any Match fired with Revolvers or Semi-Automatic Pistols as defined in Rules 3.1, 3.2, 3.3, 3.4, 3.5 and 3.6 when specified in the Tournament Program. A Match may consist of one or more Stages.
- (b) STAGE - A portion of a Match which consists of one or more strings.
- (c) CLASSIFIED MATCH - A Match in which Awards are given to the Winners and the highest Competitors in specified classes, such as Grand Master, Distinguished Master, Master, Expert, Sharpshooter and Marksman. The classification of Competitors may be accomplished by the C.P.C.A. Classification system (Sec.19) or by other means. The Program for classified Matches must specify the groups or classes in which Awards will be made.
- (d) INVITATIONAL MATCH - A Match in which participation is limited to those who have been invited to compete.
- (e) SQUADED INDIVIDUAL MATCH - A Match in which a competitor is assigned a definite relay and target by Statistical Office. Failure to report on the proper relay or

firing point forfeits the right to fire. All entries must be made before firing commences in that Match, except when otherwise stated in the Tournament Program.

- (f) **UNSQUADED INDIVIDUAL MATCH** - A Match in which a competitor is not assigned a definite relay or target by the Statistical Office. The competitor reports to the Range Officer within the time limits specified in the program and is then assigned to a target and relay in which to fire.
- (g) **RE-ENTRY MATCH** - A Match in which the competitor is permitted to fire more than one score for the record; one or more of the highest scores being considered to determine the relative rank of the competitors must be specified in the program. Scores fired in these Matches will not be used for Classification purposes.
- (h) **SQUADED TEAM MATCH** - A Match in which the Teams are assigned a definite time to fire. Teams may be assigned one or more adjacent targets. All entries must be made before firing commences in that Match. The entire Team must report and fire as a unit.
- (i) **UNSQUADED TEAM MATCH** - A Match in which the Teams may report at the firing line at any time within the limits specified in the program, targets being assigned by the Range Officer. The entire Team must report and fire as a unit, unless the program provides otherwise.
- (j) **AGGREGATE MATCH** - An aggregate of the scores from two or more Matches. This may be an aggregate of Match stages, Individual Matches, Team Matches, or any combination, provided the Tournament Program clearly states the Matches which will compromise the aggregate. Entries in the aggregate Matches must be made before the competitor commences firing in any of the Matches making up the aggregate Match.

Section 2 - ELIGIBILITY OF COMPETITORS

ELIGIBILITY OF COMPETITORS - All Competitors must be C.P.C.A. Members. The conditions of a Tournament shall prescribe the eligibility of Competitors, Team or Individuals. Any limitation of eligibility to compete must be stated in the Tournament Program. It is the intent and the spirit of these Rules for both Individual and Team entry that both Police Members and Civilian Members may compete as equals. Teams with a questionable composition must establish eligibility with the C.P.C.A. Referee-in-Chief.

INDIVIDUALS

2.1. MEMBERS OF THE CANADIAN POLICE COMBAT ASSOCIATION - Any Individual Member including Regular Members (who must be Police Officers as per Rule 2.4), Associate Members, Honorary Life Members and Auxiliary Members.

2.1.1 NON CANADIAN CITIZENS - All Police Officers and Civilians who compete in a C.P.C.A. Sanctioned Match must be a C.P.C.A. member. Some of the restrictions which would apply to a Canadian Civilian Member may not apply to a Civilian Member of another country. (See Rule 2.6.(b))

2.4. POLICE ELIGIBILITY REQUIREMENTS -

- (a) Regular full time Law Enforcement Officers of a regularly constituted Law Enforcement Agency of a Municipal, County, Provincial or Federal Government. "Full time" Police Firearms Instructors in Law Enforcement or Police Academies are eligible to compete in the respective category. Official current identification from the agency employing a Civilian full time firearms instructor will be required.
- (b) Full time salaried Railroad Police; Penal Institution Guards; Industrial Police; including Bank Guards, Armored and Express Company Guards.

Persons employed as Industrial Police by Private Industry on a part time basis, or where such Employment is not the sole occupation of such person, may not compete in a C.P.C.A. Sanctioned Match as a Police Officer.
- (c) Officers of regularly organized Reserve or Auxiliary named in (a) above provided that when on duty they are required to perform the same Law Enforcement functions and/or duties as the Agency to which they are in reserve and are authorized to be armed by the appointing authority.
- (d) Officers who qualify under (a) and (b) may, after retirement and if receiving retirement benefits, enter competition covered by these Rules. Such retired persons who are employed after retirement in any agency which qualifies for entry in C.P.C.A. Sanctioned Tournaments may not compete as a Retired Officer but must compete as a Member of the Organization in which they are presently serving.
- (e) Military Police, members of the Armed Forces of Canada, regular or reserve; Private Detectives; Private Body Guards; Honorary Police or Sheriffs; Consultants; or any other persons who are members of a body organized for Ceremonial purposes may not compete in a C.P.C.A. Sanctioned Tournament as a Police Officer.

2.4.1. ELIGIBILITY AUTHENTICATION - It is the competitors responsibility to have their Police Identification Card in their possession when entering and competing in Police Pistol Combat Tournaments. As C.P.C.A. membership is required for entry in C.P.C.A. Sanctioned Tournaments, it is also the competitors responsibility to have proof of membership when entering the Tournament.

2.5. POLICE CATEGORIES - Listed below are suggested categories for C.P.C.A. Sanctioned Police Pistol Combat Tournaments. Other categories such as Conservation Officers may be used if locale and Awards schedule warrants.

- (a) **FEDERAL:** This category will include all individuals and Teams whose salaries are paid from Federal Government Funds.
- (b) **PROVINCIAL:** This category will include all individuals and Teams whose salaries are paid from Provincial Government Funds.
- (c) **MUNICIPAL:** This category will include all those individuals and Teams whose salaries are paid from a Municipal Government Fund.
- (d) **INDUSTRIAL:** This category will include all individuals and Teams employed by regularly organized Security Agencies, Railway or Industrial Police Departments, Bank Guards and Armored Truck and Express Company Guards.

2.6. ASSOCIATE MEMBERS (CIVILIAN)

- (a) This membership may be applied for by any non Police person who is a current member, in good standing, with a recognized Gun Club. That Gun Club must be approved by the Attorney General of the Province in which the person resides. Proof of such membership (Photo Copy) must be supplied with membership application.
- (b) Associate Members from another Country are not required to belong to a recognized Gun Club, as above, if this is not required to obtain a permit to transport a restricted weapon.
- (c) An associate member under the age of 18 years must have successfully completed and passed a firearms safety course and conform with the Firearms Act. The minor must be under direct supervision of an adult CPCA member while competing at a C.P.C.A. Tournament. Direct Supervision means the adult CPCA member will be on the line for safety reasons only, and shall not in anyway verbally or physically assist the minor while on the line.
- (d) Must comply with all provisions of the Criminal Code of Canada with respect to the transportation, possession and use of a restricted weapon.
- (e) It is an Affiliated Clubs right to allow or disallow the Associate members to compete on their facility. This must be posted at the range during the Tournament and be included in the Tournament Program. This would only apply where a Police Range is not open to Civilians due to that Police Departments Regulations.

2.7. AUXILIARY MEMBERS - This membership category is fully detailed in Section 22 of the Rule Book.

TEAMS

2.10. TEAM REPRESENTATION - No competitor may fire on more than one Team in any Team Match.

2.11. Any member of C.P.C.A. may shoot on any Team with any other C.P.C.A. member, with no regard to Department or Club.

2.12. PICK UP TEAMS - There is no such thing as pick up Teams in the C.P.C.A. as any member may shoot with any other member, (Rule 2.11).

2.13. TEAM DECLARATION – When both the 1500 Revolver and the 1500 PPC Semi-Automatic events are offered at a tournament with only one team event using the Match 5 score, it is the responsibility of the host clubs' registration personnel to have the competitor declare which of the two Match 5 scores he intends to use for the Team event. This must be done prior to the competitor firing any of his Match 1 – 5 targets. This declaration may be noted on the grey colored Team Declaration card as well as on the Match 5 score card. An alternative is to use a separate white colored Team score card with a Revolver or Semi-Automatic notation.

Section 3 - EQUIPMENT AND AMMUNITION

This Section defines Authorized Equipment. Where alternative types of equipment are shown, the least restrictive conditions apply unless the Tournament Programs sets forth limitations. Match Sponsors are allowed to make use of the variety of more restrictive revolvers such as "fixed sights", 4" or 5" barrel length, in approved or registered Tournaments by stating the restrictions in the program.

3.1. POLICE SERVICE REVOLVER (FOR REVOLVER DISTINGUISHED MATCHES) -

The revolver must be capable of chambering and firing the standard 158 grain lead .38 Special service load. It must be a factory manufactured revolver with no external modifications, other than those conforming to factory specifications (eg : a patridge front sight) and except for stocks which may be modified or changed because of the size of a competitor's hand or to facilitate loading. Except as provided for above, with respect to stocks, and the honing of the sear or sear notch in the hammer to make a more crisp trigger pull and smooth the action and/or to maintain the required 2-1/2 lb. minimum trigger pull, no external or internal modifications may be made to the revolver as manufactured and sold by the factory of origin. No parts may be removed from the revolver, either externally or internally, nor may any be added. Modifications made for safety reasons by the factory of original manufacture or by a competent gunsmith according to factory specifications, to a revolver which had previously been approved as a "Police Service Revolver" will not make such a revolver illegal under the provisions of this Section. However, alterations not made or approved by the factory of original manufacture will move the revolver so altered into the illegal category. **NOTE:** This portion of Rule 3.1. is not intended nor does it alter the Rules with respect to sight blackening. Specifically prohibited is any system of recoil control based on compensators, barrel venting or barrel porting.

- (a) **TRIGGER-** must have single and double action capability and must be capable of lifting 2-1/2 pounds when gun is cocked for single action firing. Triggers will be weighed. Any trigger, sold by the manufacturer of the revolver, without modification, may be used.
- (b) **SIGHTS-** fixed or adjustable rear sights may be used. An adjustable front sight is not allowed.
- (c) **BARREL-** length not to exceed 6 inches.
- (d) **THE FOLLOWING ARE NOT ALLOWED:** trigger shoes; compensators; any external trigger stop device; use of any filler substance to make the front of the trigger smooth; filing or otherwise removing ridges on the trigger; filing or otherwise reducing the trigger width or length; thumb rests or grips flared at the base; tape on grips or any substance which results in a sticky surface to the grips or hands.
- (e) **AMMUNITION-** must be factory or hand loaded 158 grain semi-wadcutter or round nose. Each competitor is responsible for their firearm and any which may be questionable should be submitted to the Tournament Committee or to the Tournament Referee for decision prior to being used.

3.2. OPEN CLASS POLICE REVOLVER - A revolver chambered to fire center-fire cartridges .32 caliber or larger, barrel length not to exceed 6 inches. Sights may be fixed or adjustable, front sight may not extend beyond the muzzle, the maximum sight radius to be no more than 8-1/2 inches. Hooded or telescope sights prohibited. Sight guards may not extend rearward more than 2 inches. If the revolver has "single action" capability the single action trigger pull must be at least 2-1/2 pounds. No external or internal modifications may be made that would render the revolver

less safe as originally designed by the manufacturer. Each competitor is responsible for their firearm and any which are questionable should be submitted to the Tournament Director, Tournament Referee or 3 Person Jury for decision prior to being used in the Tournament. Specifically prohibited is any system of recoil control based on compensators, barrel venting or barrel porting.

3.3. ANY CENTER FIRE PISTOL - Center-fire pistols (including semi-automatic pistols) of .35 caliber or larger, including 9mm and .45 ACP caliber pistols, barrel length not to exceed 6 inches, sights may be fixed or adjustable. Front sight may not extend beyond the muzzle, ***maximum sight radius not more than 8-1/2 inches**. Hooded or telescope sights prohibited. Sight guards may not extend rearward more than 2 inches. Trigger pull not less than 3-1/2 pounds single action or for those of double action capability only. No external or internal modifications may be made that would render the pistol less safe than originally designed by the manufacturer. All standard safety features of the pistol must operate properly. Each competitor is responsible for their firearms and any which are questionable must be submitted to the Tournament Director, Tournament Referee or 3 Person Jury for decision prior to being used in the Tournament. Specifically prohibited is any system of recoil control based on compensators, barrel venting or barrel porting.

3.4. SEMI-AUTOMATIC SERVICE PISTOL (FOR SEMI-AUTOMATIC DISTINGUISHED MATCH) - Factory manufactured (catalog item) center-fire semi-automatic pistol of .35 caliber or larger, barrel length not to exceed 6 inches (replacement barrels cannot be longer than the original). Any accessories, parts and components which are manufactured to duplicate, in materials and dimensions, the original as offered by any of the manufacturer of the pistol, will be accepted. "Open Sights", from any manufacturer are acceptable. Rear sights may be fixed or adjustable and fixed open front sights may not extend beyond the front of the slide, ***maximum sight radius not more than 8-1/2 inches**. Trigger pull not less than 3-1/2 pounds single action or for those of double action capability only.

The pistol must be equipped with standard issue or commercially available grips of the same size and design. Thumb rest grips or those flared at the base are not allowed. Tape on the grips or any substance which results in a sticky surface to the grips or hands is not allowed.

No external modifications are permitted. No internal modifications may be made that would render the pistol less safe than originally designed by the manufacturer. All standard safety features of the pistol must operate properly.

(a) THE FOLLOWING ACCESSORIES ARE ALLOWED:

- (1) Ambidextrous safety.
- (2) Beavertail grip safety.
- (3) Extended magazine release.
- (4) Full length recoil spring guide rod.
- (5) Extended slide release.
- (6) Rubber covered or synthetic main spring housing.
- (7) Aluminum or synthetic trigger.
- (8) Magazine base pads.
- (9) Checking or stippling to the finish.
- (10) Any exterior finish eg: Armaloy, Teflon, Black Oxide, etc.

(11) Commercially manufactured rubber sleeve on grips is allowed providing no safety features are disengaged.

(12) Flared magazine well which flares the base of the grip.

(b) THE FOLLOWING ACCESSORIES ARE NOT ALLOWED:

(1) Sight ribs.

(2) Extended front sights.

(3) Compensators.

(4) Magna-ported or ported barrels.

(5) Barrels which extend beyond the slide or bushing, to make them longer than the original barrel. (6 inch maximum length)

(6) Extended magazines.

(7) Grips which flare at the base.

(8) External weight systems.

Ammunition must be furnished by the competitor, it may be factory manufactured or hand loaded .35 caliber or larger, service type, full metal jacket, hollow point or semi-wadcutter will be allowed.

Each competitor is responsible for their firearms and any which may be questionable should be submitted to the Tournament Director, Tournament Referee or 3 Person Jury for decision prior to being used in the Tournament.

3.5. SERVICE REVOLVER - A revolver capable of chambering and firing standard 158 grain lead, .38 special service load. It must be a factory manufactured revolver, with no external or internal modifications, other than those conforming to factory specifications (eg : a patridge front sight) and except for grips which may be modified or changed because of the size of a competitor's hand or to facilitate loading. No internal modifications may be made that would render the revolver less safe than originally designed by the manufacturer. Specifically prohibited is any system of recoil control based on compensators, barrel venting or barrel porting. Tape on grips or any substance which results in a sticky surface to the grips or hands is not allowed.

(a) TRIGGER - Must have single and double action capability.

(b) SIGHTS - Fixed or adjustable rear sight. Adjustable front sight not allowed.

(c) BARREL - Length not to exceed four inches.

3.6. SNUB NOSE REVOLVER - A revolver capable of chambering and firing standard .38 Special ammunition. It must be a factory manufactured revolver, with no external modifications, other than those conforming to factory specification (eg : a patridge front sight) and except for grips which may be modified or changed because of the size of a competitor's hand or to facilitate loading. No internal modifications may be made that would render the revolver less safe than originally designed by the manufacturer. Specifically prohibited is any system of recoil control based on compensators, barrel venting or barrel porting.

(a) TRIGGER - Must have single and double action capability.

(b) SIGHTS - Fixed or adjustable rear sight. Adjustable front sight not allowed.

(c) BARREL - Length not to exceed 2-3/4 inches.

3.7. OPEN OPTICAL MATCH - Any Revolver chambered to fire .32 caliber or larger as per Rule 3.2. Any Semi-Automatic pistol chambered to fire .35 caliber or larger, including 9mm and .45 ACP, as per Rule 3.3.

- (a) **SIGHTS** - Must be an optical or electronic device. Front sight may not extend beyond the muzzle.
- (b) **TRIGGER** – Minimum pull weight for Revolvers with single action capabilities 2.5 pounds, Semi-Automatics 3 pounds.

3.9. OPTICAL DEVICES - No optical devices (other than normal glasses worn for corrective eyesight and safety purposes or sunglasses) will be permitted on the range during Tournament firing for use by competitors. Optical devices have also been interpreted to prohibit the use of mechanical iris, eye patch, or eye cover. Only open sights are allowed. Optical, mirror, telescope, laser beam, electronically projected dot, computerized sighting-aiming devices, etc. are prohibited. Any device programmed to activate the firing mechanism by other than the conventional trigger movement is prohibited. (For Team Coaches during Team Match see Rule 12.6.)

3.10. GROUND CLOTH - Ground cloth may be used provided it is not constructed or used in a manner to provide artificial rest or support. Thickness is not to exceed 3/4". Any ground-cloth which is questionable should be submitted to the Tournament Committee or to the Tournament Referee for a decision.

3.11. GLOVES - Gloves may be used as long as the gloves do not compromise the safe operation of the firearm.

3.12. HOLSTER - A conventional right- or left-handed holster must be used. For safety reasons, shoulder, cross draw, or holsters which require releasing by insertion of finger within the trigger guard will not be allowed. Semi-automatic pistol holsters must completely cover the trigger. Tie down holsters not allowed.

3.13. AUDIBLE TIMING DEVICES - Audible timing devices are not allowed.

3.16. RELEASE TRIGGERS - Triggers which function on release are prohibited.

3.17. AMMUNITION -

- (a) **REVOLVER**- Either hand loaded or factory loaded ammunition .32 caliber or larger may be used. No high speed or Magnum ammunition will be allowed. All ammunition must be loaded for and produce sufficient velocity to pass through the target and the backer. Shots which do not pass through the backer will be scored as misses.

Factory ammunition marked as Magnum, +P or +P+ is considered 'high speed' and is not allowed. Handloaded or remanufactured ammunition must comply with the spirit of this rule. Ammunition which, in the opinion of the Official Referee, is loaded to unsafe velocities or pressures will be disqualified from use at the tournament.

- (b) **SEMI-AUTOMATIC PISTOL** - Either hand loaded or factory loaded ammunition .35 caliber or larger may be used. (See Rule 3.4.)

3.18. GENERAL - All devices and equipment which may facilitate shooting and which are not mentioned in these Rules or which are contrary to the spirit of these Rules and Regulations, are forbidden. The Tournament Director, Official Referee, Jury Chairperson, Protest Chairperson shall have the right to examine a competitor's equipment or apparel. The responsibility shall be upon the competitor to submit questionable equipment and apparel for official inspection and approval in

sufficient time prior to the beginning of a Match so that it will not inconvenience either the competitor or the Official's.

3.19. EYE PROTECTION - All competitors and other personnel in the immediate vicinity of the firing line must wear shatter-proof glasses or similar eye protection.

3.20. EAR PROTECTION - All competitors and other personnel in the immediate vicinity of the firing line must wear ear plugs, ear muffs or similar ear protection.

Section 4 - TARGETS

4.1. OFFICIAL TARGETS - In C.P.C.A. Sanctioned Tournaments only those targets which have been officially approved for use, by the C.P.C.A. Executive Committee shall be used.

The B-27, B-27E, and WA1500, WA1500E targets are approved for Police Pistol Combat Tournaments at the standard distances of 7, 15, 25, and 50 yards or meters.

The B-27 and B-27E scoring rings are the same as the International 25-meter pistol target through to the 7-ring with an X-ring added for breaking ties. The width of the lines and numbers is from 30 to 35 thousandths of an inch and the height of the numbers is 3/4 of an inch.

The B-27A target is for Approved Tournaments only. The B-27A target does not meet the line width specifications as outlined above and may be used only in Approved Tournaments. Scoring rings may also be extended beyond the 7 ring to the edge of the silhouette.



B-27 TARGET



B-27E Target



B-34 Target



WA1500 Target



WA1500E Target



WA1500R

The B-29 target is the B-27 target reduced for shooting the 25 and 50 yard or meter stages at 50 feet. Used in both Registered and Approved Tournaments.

The B-34 and WA1500R targets are the B-27 and WA1500 targets reduced for shooting the 50 yard/meter stage at 25 yards/meters. Used in both Registered and Approved Tournaments.

National Championship Tournaments must use the B-27 or WA1500 target.

Section 5 - POSITIONS

POSITIONS - The positions for use in a Match shall be stated in the Tournament program under conditions of the Match and shall be in accordance with definitions of positions prescribed in this Section.

Illustrations all show a right handed shooter. Left handed shooting positions are the same as those shown except left hand is the primary hand holding the gun. Either foot may be in the forward position. Position illustrations are only examples. The written Rule is official.

5.1. THE GROUND - All references to "the ground" in the following position Rules are to be construed as applying to surface of the firing point, floor, such shooting mats, platforms as are customarily used on shooting ranges.

5.2. ARTIFICIAL SUPPORT - Any supporting surface except the ground not specifically authorized for use in the Rules for the position prescribed. Digging or use of elbow or heel holes at the firing points or the use of depressions which form an artificial support for the elbows, arms, or legs is prohibited. Use of artificial support is prohibited except as individually authorized for the physically handicapped shooter (Rule 5.5). Equipment such as handcuff cases, speed loader, ammunition pouches, holster, or any equipment would be considered "ARTIFICIAL SUPPORT" when it is positioned in a location so as to provide or give reasonable appearance of providing support.

It is the intent that clothing must be normal street or uniform type, which corresponds to the weather conditions during the Tournament involved. No clothing may be worn which will, in any manner, give the wearer artificial support. This includes shooting jackets, coats or vests, which have a tightening device intended to stiffen the body or tightening device to stiffen the arm or lend support to the arm. Body armour is allowed.



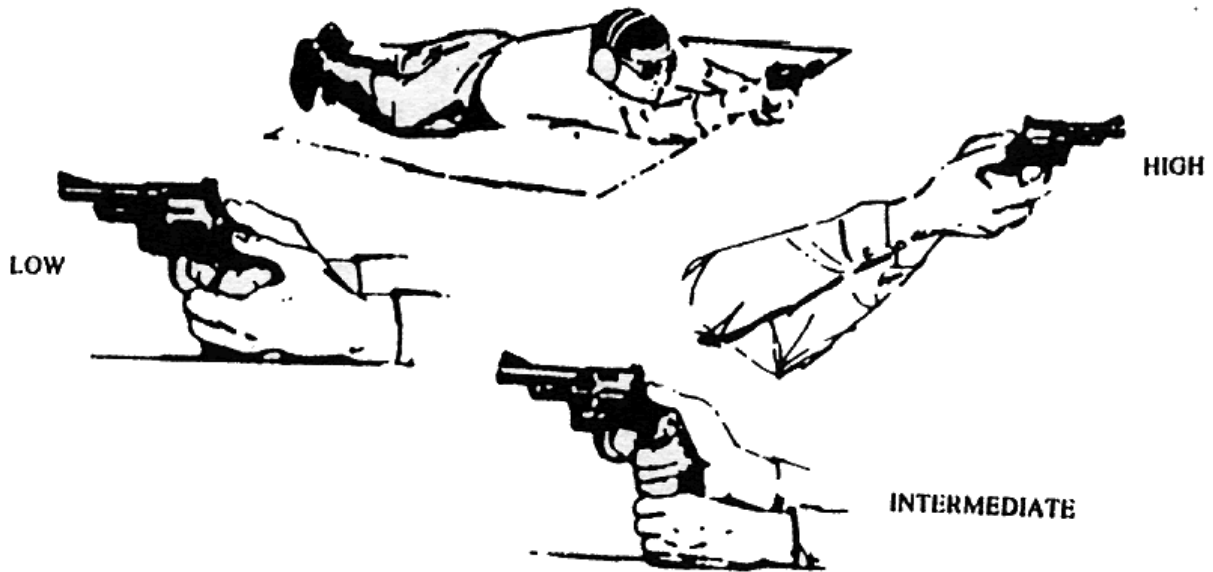
5.3. READY POSITION - Loaded gun in a conventional right or left-handed holster. The competitor must stand erect with arms hanging at the sides. Competitors hands may not touch the gun or holster, before the targets start to turn or the signal to commence firing has been given. Holstered semi-automatic pistol (See Rule 10.11.).

5.5. PHYSICALLY HANDICAPPED SHOOTERS - A shooter who because of a physical handicap cannot fire from one or more of the prescribed shooting positions outlined in these Rules, or who must use special equipment or gloves when firing, is privileged to petition the C.P.C.A. Executive Committee for permission to assume a special position or use modified equipment or both. This petition will be in the form of a written request from the person concerned to the Committee outlining in detail the reasons why the special position must be assumed or the special equipment must be used. The petition will be accompanied by pictures of the shooter in the position they desire approved and, if special equipment is required, the picture will show how this equipment is used. The petition must be accompanied by a Medical Doctor's statement if the physical handicap is not completely evident in the picture submitted.

- (a) Each petition will be reviewed by the C.P.C.A. Executive Committee. The Committee may require additional or supplementary statements or pictures. After review, the C.P.C.A. Secretary will be instructed by the Committee to issue a special authorization certificate in a form of a letter to individuals who submit petitions and pictures which have been approved. Such certificates will have necessary pictures attached.
- (b) Shooters who have received special authorization certificates will be required to carry them when competing in Tournaments Sanctioned by the C.P.C.A. and to present the certificate when requested by Officials of the Tournament.
- (c) In the event of a Protest involving the position or the equipment used by the shooter, the Official Referee, Jury Chairperson or Protest Chairperson will compare the questioned position or equipment with the certificate and pictures presented by the shooter. If the shooter's position or equipment does not, in the opinion of the Officials, conform to that authorized by the C.P.C.A. Secretary (or if the shooter has no authorized certificate or pictures), the Protest shall be allowed and the shooter will be required to change immediately to the position or equipment which has been approved or to an otherwise legal position or equipment.
- (d) Should the Protest be carried beyond the Official Referee, Jury Chairperson or Protest Chairperson, the original Protest will be endorsed by the Officials to show the action that was taken and forwarded to the C.P.C.A. Executive Committee.
- (e) National Records may not be established by use of scores fired in special positions or with special equipment as may be authorized according to this Rule.
- (f) Two types of authorization are issued: Temporary and Permanent. Permanent authorizations are issued to competitors who are permanently handicapped.

5.5.1. DISABILITY: SUBSTITUTE POSITION - Any shooter who has a temporary physical disability, which prevents the shooter from using a specified position as defined in this Rule, may assume the next more difficult position in lieu of that position. In this manner, sitting may be used for prone, kneeling may be used for sitting, and standing may be used for kneeling. Any substitute position must conform to the Rule which defines it. The Tournament Director must be informed of the substitute, and may require that the substitute position be demonstrated so the Tournament Director may be certain that it meets the definition of the appropriate Rule.

5.6. POLICE PRONE - Body extended on the ground parallel to the line of sight, head toward the target. "Roll-over" prone position may be used as long as the body is extended on the ground generally parallel to the line of sight and the position does not interfere with another competitor. The gun may not touch the the ground, but may be supported by one or both hands which may touch the ground, and which are extended towards the target. The competitor assumes the Prone position from the sitting position and the gun must be pointing "down range" during the process of changing position

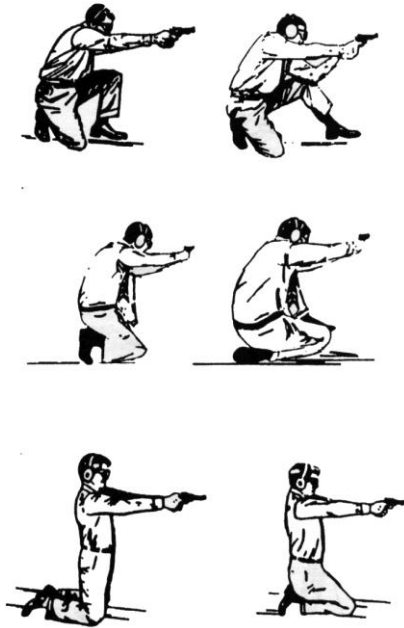


5.8. POLICE SITTING - The buttocks must be on the ground with the body facing the target. Hand may be extended to the rear for support, elbow may not touch the ground. Back cannot rest on the ground and one or both knees may be raised. Arm or arms, hand or hands may be supported on or by the knees. The gun may be held by one or both hands, but may not be supported or steadied by either foot.



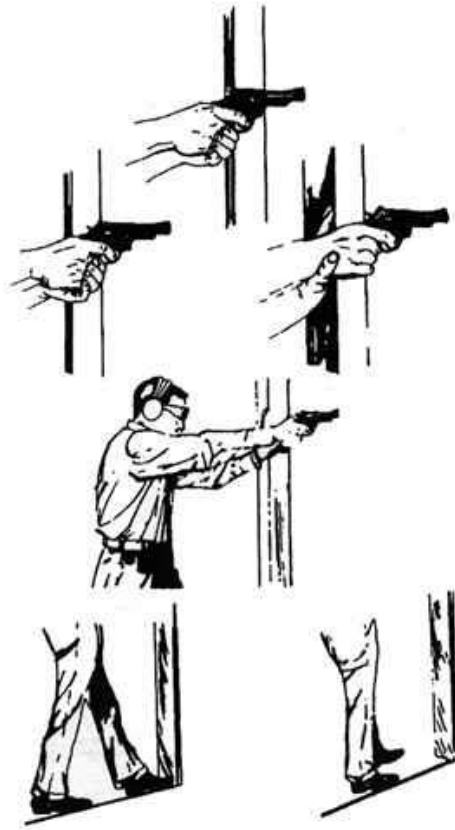
5.10. POLICE KNEELING -

- (a) Kneeling on one knee, the other knee extended toward the target. Buttocks may be on the heel or side of foot but cannot touch the ground. One arm may be supported on the forward knee. The gun may be held by one or both hands.
- (b) Kneeling on both knees, the buttocks clear the ground but may rest on the heels. The gun may be held by one or both hands and one or both arms are to be extended without other support.



5.10.1 POLICE KNEELING WITH SUPPORT - Kneeling behind a barricade. Both feet/knees must be behind the “Barricade Line” (which is either real or imaginary), and is defined as a line extending from the firing line to the rear on the exposed or shooting side of the barricade. No part of the gun may touch barricade. Left hand barricade: gun must be held with the left hand and only the left trigger finger may be in the trigger guard. Right hand barricade: gun must be held with the right hand and only the right trigger finger may be in the trigger guard. Shooting hand or gun may be supported by the other hand. The test will be: if the support hand is removed, the gun can still be fired. Left hand barricade must be fired before right hand barricade. The shooter is not required but may use the barricade for support.

5.11. POLICE STANDING WITH SUPPORT - Standing behind a barricade. Both feet must be behind the “Barricade Line” (which is either real or imaginary), and is defined as a line extending from the firing line to the rear on the exposed or shooting side of the barricade. No part of the gun may touch barricade. Left hand barricade: gun must be held with the left hand and only the left trigger finger may be in the trigger guard. Right hand barricade: gun must be held with the right hand and only the right trigger finger may be in the trigger guard. Shooting hand or gun may be supported by the other hand. The test will be: if the support hand is removed, the gun can still be fired. Left hand barricade must be fired before right hand barricade. The shooter is not required but may use the barricade for support.



5.11.1 STANDING STRONG HAND BARRICADE - (As used in Match 4 Stage 1 of the Duty Pistol Course of Fire) - The strong hand barricade may be fired with either hand from either side of the barricade as long as barricade lines are observed for the side of the barricade being fired from. The shooter is not required but may use the barricade for support.

5.12. POLICE STANDING WITHOUT SUPPORT - Standing, with bent or straight legs, gun held by one or both hands. All portions of the shooters clothing, body and gun clear of artificial support.



Section 6 - RANGE STANDARDS

6.1. FIRING LINE - The firing line is immediately in front of the several firing points. All ranges are measured from the firing line to the face of the targets when targets are hung in their proper firing position in front of the back-stop.

6.2. FIRING POINT - That part of the range provided for the competitor immediately to the rear of the firing line from which firing takes place. Each firing point is numbered to correspond with the target frames. It is recommended that each firing point has a minimum width of eight feet.

6.3. SHELTER - The firing point of outdoor ranges may be covered and enclosed on three sides, open towards the target. There must be ample room for Range Officers and witnesses to move freely in the rear of the shooters. This does not preclude the construction of ranges within areas surrounded or partially surrounded by safety walls.

6.4. POLICE PISTOL COMBAT DISTANCES ARE:

50 FEET
7 YARDS OR METERS
15 YARDS OR METERS
25 YARDS OR METERS
50 YARDS OR METERS

As both yards and meters are allowed in Canada, the distance being used must be clearly published in the Tournament Program.

6.5. ILLUMINATION - Artificial illumination of ranges is authorized.

6.6. TARGET NUMBERS - Target frames will be numbered on alternating backgrounds of contrasting color. The numbers will be large enough to be identified under ordinary light conditions. Numbers must correspond with firing point numbers. Target numbers will be fixed in position, either above or below the targets, so as to remain visible when targets are exposed or concealed.

6.8. TYPES OF TARGET FRAMES - Fixed frames may be used for all C.P.C.A. Sanctioned Tournaments. Not more than one record target for each competitor will be in firing position at one time.

Section 7 - COURSES OF FIRE

The following courses and types of fire are most commonly found in C.P.C.A. Sanctioned Police Pistol Combat Tournaments, fired on standard C.P.C.A. targets described in Section 4. See Rule 17.5. for courses of fire for which National Records are recognized and Rule 19.4. for courses of fire used for classification.

Other courses of fire, other time limits, or use of other targets, may be scheduled by sponsors provided the conditions are clearly stated in the program.

Stages start with the shooter in the ready position. The signal commence firing may be given orally, by whistle, or by having targets turn.

1500 Semi-auto PPC - All rules pursuant to revolver 1500 PPC (sec. 7 of rule book revised January 2005) are applicable to Semi-auto 1500 PPC in designated Semi-auto PPC matches.

C.P.C.A. 1500 REVOLVER & 1500 SEMI-AUTO COURSE OF FIRE

MATCH 1: STANDING WITHOUT SUPPORT POSITION -

Two stages of 12 shots each fired double action from the standing without support position. First stage fired at 7 yards or meters and the second stage fired at 15 yards or meters. Twenty seconds for each stage starting with loaded gun in holster and including time to reload.

MATCH 2: KNEELING AND STANDING AT 25 YARDS OR METERS -

Six shots kneeling - 6 shots left hand from behind the barricade - 6 shots right hand from behind the barricade, all fired double action. Time is 90 seconds for entire course starting with loaded gun in holster and including time to reload.

MATCH 3: SITTING, PRONE AND STANDING AT 50 YARDS OR METERS -

Six shots sitting - 6 shots prone - 6 shots left hand from behind the barricade - 6 shots right hand from behind the barricade, all fired single or double action. Time 2 minutes 45 seconds starting with loaded gun in holster and including time to reload.

MATCH 4: STANDING POSITION WITHOUT SUPPORT 25 YARDS OR METERS -

Two stages of 12 shots each fired double action, standing position at 25 yards or meters. Time 35 seconds for each 12 shot stage starting with loaded gun in the holster and including time to reload.

Semi-automatic pistols, as defined in Rule 3.3. and 3.4. the words "all firing double action" does not apply to semi-automatic pistols.

MATCH 5 - C.P.C.A. NATIONAL COURSE OF FIRE

(An aggregate of the following stages:)

STAGE 1 - 7 yards or meters - double action - 12 shots from the standing without support position. Twenty seconds, time starts with loaded gun in the holster and includes reloading for second 6 shot string.

STAGE 2 - 25 Yards or meters - double action - 6 shots kneeling - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Ninety seconds, time starts with loaded gun in holster and includes reloading for subsequent 6 shot strings.

MATCH 5 - C.P.C.A. NATIONAL COURSE OF FIRE (Continued)

STAGE 3 - 50 Yards or meters - single or double action - 6 shots sitting - 6 shots prone - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Two minutes and 45 seconds, time starts with loaded gun in holster and includes reloading for subsequent 6 shot strings.

STAGE 4 - 25 yards or meters - double action - 6 shots standing without support. Twelve seconds, time starts with loaded gun in holster. No barricade or other support may be used.

C.P.C.A. NATIONAL POLICE COURSE B

NOT USED FOR NATIONAL RECORDS FOR C.P.C.A.

(An aggregate of the following stages:)

STAGE 1 - 7 yards or meters - double action - 12 shots from the standing without support position. Twenty seconds, time starts with loaded gun in the holster and includes reloading for second 6 shot string.

STAGE 2 - 15 yards or meters - double action - 6 shots from the standing without support position. Twelve seconds, time starts with loaded gun in the holster.

STAGE 3 - 25 yards or meters - double action - 6 shots kneeling - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Ninety seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings.

STAGE 4 - 25 yards or meters - double action - 6 shots standing without support. Twelve seconds, time starts with loaded gun in the holster. No barricade or other support is used.

STAGE 5 - 50 yards or meters - single or double action - 6 shots prone - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Two minutes, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings.

C.P.C.A. MODIFIED POLICE COURSE OF FIRE

(An aggregate of the following stages:)

STAGE 1 - 7 yards or meters - double action - 12 shots standing without support position. Twenty seconds, time starts with loaded gun in the holster and includes reloading for second 6 shot string. Fired on the B-27 or WA1500 target.

STAGE 2 - 25 yards or meters - double action - 6 shots kneeling - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Ninety seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings. Fired on the B-27 or WA1500 target.

STAGE 3 - 25 Yards or meters - double action - 6 shots standing without support. Twelve seconds, time starts with loaded gun in the holster. Fired on B-27 or WA1500 target.

STAGE 4 - 25 yards or meters - single or double action - 6 shots sitting - 6 shots prone - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Two minutes and 45 seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings. Fired on the B-34 or WA1500R target.

C.P.C.A. 50 FOOT INDOOR POLICE COURSE OF FIRE

(An aggregate of the following stages)

STAGE 1 - 7 Yards or meters - double action - 12 shots standing without support position. Twenty seconds, time starts with loaded gun in the holster and includes reloading for second 6 shot string. Fired on the B-27 target.

STAGE 2 - Fifty feet - double action - 6 shots kneeling - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Ninety seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings fired on the B-29 target.

STAGE 3 - Fifty feet - double action - 6 shots standing without support. Twelve seconds, time starts with the loaded gun in the holster. No barricade or other support is used fired on the B-29 target.

STAGE 4 - Fifty feet - single or double action - 6 shots sitting - 6 shots prone - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Two minutes and 45 seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings. Fired on the B-29 target.

C.P.C.A. SNUB NOSE COURSE OF FIRE

(An aggregate of the following stages)

STAGE 1 - Seven yards or meters - double action - 12 rounds standing without support. Twenty seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot string.

STAGE 2 - Fifteen yards or meters - double action - 6 rounds kneeling left hand - 6 rounds kneeling right hand - 6 rounds standing unsupported. Ninety seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings.

STAGE 3 - Twenty five yards or meters - single or double action - 6 rounds sitting - 6 rounds prone - 6 rounds standing left hand from behind the barricade - 6 rounds standing right hand from behind the barricade. Two minutes and 45 seconds, time starts with loaded gun in the holster and includes reloading for subsequent 6 shot strings.

STAGE 4 - Twenty five yards or meters - double action - 6 rounds standing without support. Twelve seconds, time starts with loaded gun in the holster.

DUTY PISTOL COURSE OF FIRE

MATCH ONE:

STAGE 1 - THREE YARDS OR METERS - 12 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and assume "low ready" position. On command, shooter will fire 2 rounds in 2 seconds **using strong hand only** and return to "low ready" position. On command, shooter will fire 2 rounds in 2 seconds **using strong hand only** and return to "low ready" position. On command, shooter will fire 2 rounds, reload from a mag pouch, will **transfer firearm to weak hand** and fire 2 rounds in 6 seconds and return to "low ready" position. On command, shooter will fire 2 rounds in 2 seconds **using weak hand only** and return to "low ready" position. On command, shooter will fire 2 rounds in 2 seconds **using weak hand only** and holster.

STAGE 2 - FIVE YARDS OR METERS - 12 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and with a two handed grip will fire 3 rounds in 3 seconds and holster. On command shooter will draw firearm from holster, fire 3 rounds, reload from a mag pouch and fire a further 3 rounds in 8 seconds and holster. On command, shooter will draw firearm from holster and fire 3 rounds in 3 seconds and holster.

MATCH TWO:

STAGE 1 - SEVEN YARDS OR METERS - 12 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and with a two handed grip fire 1 round in 2 seconds and assume the "low ready" position. On command, shooter will fire 2 rounds in 2 seconds and return to "low ready" position. On command, shooter will fire 3 rounds in 3 seconds and holster. (Repeat above)

STAGE 2 - FIFTEEN YARDS OR METERS - 12 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds kneeling unsupported unload/reload from a mag pouch and fire 6 rounds standing unsupported in 20 seconds and holster.

MATCH THREE:

STAGE 1 - FIFTEEN YARDS OR METERS - 18 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds left hand kneeling unsupported - 6 rounds right hand kneeling unsupported and 6 rounds standing unsupported in 60 seconds and holster.

MATCH FOUR:

STAGE 1 - 25 YARDS OR METERS - 18 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds kneeling left hand barricade - 6 rounds kneeling right hand barricade and 6 rounds standing strong hand barricade in 90 seconds. The strong hand barricade may be fired with either hand from either side of the barricade as long as barricade lines are observed for the side of the barricade being fired from.

STAGE 2 - 25 YARDS OR METERS - 6 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds standing unsupported in 12 seconds.

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MATCH FIVE (Duty Pistol)

STAGE 1 - 7 YARDS OR METERS - 12 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds - unload/reload from a mag pouch and fire a further 6 rounds in 20 seconds.

STAGE 2 - 15 YARDS OR METERS - 18 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds kneeling left hand unsupported - 6 rounds kneeling right hand unsupported and 6 rounds standing strong hand unsupported in 90 seconds.

STAGE 3 - 25 YARDS OR METERS - 24 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 shots sitting - 6 rounds prone - 6 rounds standing left hand barricade and 6 rounds standing right hand barricade in 2 minutes and 45 seconds.

STAGE 4 - 25 YARDS OR METERS - 6 ROUNDS AS FOLLOWS:

On command, shooter will draw firearm from holster and fire 6 rounds standing unsupported in 12 seconds.

ONE TARGET WILL BE USED FOR EACH MATCH - 1 THROUGH 4.
TWO TARGETS WILL BE USED FOR MATCH 5

C.P.C.A. AUXILIARY COURSE OF FIRE (See Section 22.)

(An aggregate of the following stages)

ONE TARGET WILL BE USED FOR STAGE 1 AND 2.

STAGE 1 - 7 yards or meters - double action - 12 rounds standing without support. One minute, time starts with loaded gun which does not have to be holstered but must be pointed towards target, and includes time to reload for subsequent 6 shot string.

STAGE 2 - 15 yards or meters - double action - 6 rounds kneeling left hand, unsupported - 6 rounds kneeling right hand unsupported and 6 rounds standing unsupported. Two minutes. The time starts with competitor in the kneeling position, with loaded gun which does not have to be holstered but must be pointed towards target, and includes reloading for subsequent 6 shot strings.

ONE TARGET WILL BE USED FOR STAGE 3 AND 4.

STAGE 3 - 25 yards or meters - single or double action - 6 shots sitting - 6 shots prone - 6 shots standing left hand from behind the barricade - 6 shots standing right hand from behind the barricade. Four minutes, time starts with loaded gun which does not have to be holstered but must be pointed towards target, and includes reloading for subsequent 6 shot strings.

STAGE 4 - 15 yards or meters - double action - 6 rounds standing without support. Thirty seconds, time starts with loaded gun which does not have to be holstered, but must be pointed towards target, and includes reloading for subsequent 6 shot string.

Section 8 - TIME LIMITS

8.1. COMPUTING TIME - When turning targets are used in Police Pistol Combat Tournaments, time begins from the time the target starts to face the shooter and until it starts to move to edge position. The signal to commence firing may be given orally, by whistle or by having targets turn.

8.2. TIME ALLOWANCES - See Section 7.

8.3. TEAM TIME - Same as for individual Matches.

Section 9 - TOURNAMENT REGULATIONS AND RANGE OPERATION

9.1. CYLINDERS OPEN - Unless revolvers or pistols are holstered or cased, cylinders must be open at all times and/or slides locked open and magazine removed.

9.2. REVOLVERS AND PISTOLS UNLOADED - Revolvers or pistols will not be loaded until the competitor has taken position at the firing point and the command "LOAD" has been given.

9.3. LOADED REVOLVERS OR PISTOLS - A revolver or pistol that has a cartridge in the cylinder shall be considered as being loaded. A semi-automatic pistol which has the slide in the closed position and/or magazine inserted will be considered as being loaded. No revolver or pistol will be loaded until the competitor has taken their place at the firing line and the command "LOAD" has been given by the Range Officer.

9.4. "CEASE FIRING"

Revolvers: Revolvers will remain pointed downrange with the last six rounds in the chamber until the command to unload and holster is given. (the option will be to check the empty brass casings or to simply ensure that all revolvers are empty prior to holstering)

Semi-Automatic Pistols: Semi-Automatic Pistols will remain pointed downrange with the slide locked back until the command is given to make safe and holster.

Duty Pistols: All Duty Pistols will remain pointed downrange in the low ready position until the command is given to make safe and holster. (make safe means decock for DA pistols and does not apply to DAO or striker fired pistols).

9.4.1. PENALTY - This is for holstering before the command or failing to obey the command of the range officer.

1st. time: A warning

2nd.time: A 60 point penalty

3rd time: Disqualification from the Aggregate match being fired.

The penalty for an Accidental Discharge (AD) on the firing line will be a disqualification from that aggregate match. EG: Duty Pistol would mean Disqualification (DQ) from the entire duty pistol aggregate.

The penalty for an AD outside of the area of the firing line is a disqualification from the tournament.

In any case of a DQ the firearm involved will be disqualified from the remainder of the tournament.

9.5. NOT READY - It is the duty of the competitor to notify the Range Officer if not ready to fire at the time the Range Officer asks "IS THE LINE READY". Any competitor who is not ready or whose target is not in order will immediately raise their arm and call "NOT READY ON TARGET". Should the Range Officer cause firing to proceed, the competitor concerned will be given an opportunity to fire their target in the earliest possible Relay or by time extension in their Relay. Failure of competitor to notify the Range Officer that they are not ready forfeits their right to fire.

9.6. CHANGING REVOLVERS OR PISTOLS - No competitor will change their revolver or pistol or interchange parts during the firing of any Match (except aggregate Matches), unless it has become disabled and has been so designated by the Range Officer. Claim that a revolver or pistol is disabled must be made immediately. All shots fired up to time the claim is made will stand as part of the official score.

9.7. SIGHTING SHOTS - Sighting shots are not allowed as part of the course of fire.

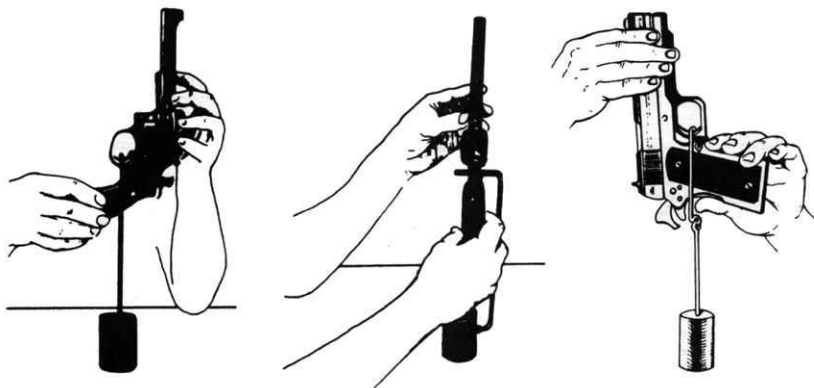
9.8. ACCIDENTAL DISCHARGE (AD) - An AD is any discharge of a firearm that is not directed downrange in the direction of the targets or at a time that is not specified for shooting by the Range Officer.

9.9. DEFECTIVE CARTRIDGE - Is one (a) that is unsafe to fire by reason of improper loading or structural deficiency - (b) that fails to fire when the primer is indented by the firing pin - (c) from which the bullet has not left the barrel. No claim for defective cartridge will be allowed.

9.10. DISABLED REVOLVER OR PISTOL - A disabled revolver or pistol is one that (a) cannot be safely aimed or fired - (b) has suffered damage so that it cannot be fired or will not function properly - (c) has suffered the loss of a sight or visible damage to the sight or sights. The fact that the sights are improperly adjusted does not constitute disablement. A revolver or pistol once declared disabled by the Range Officer shall not be used again for competitive firing until the defect has been corrected and the firearm has been ruled as safe by the Range Officer. No competitor will be allowed to re-fire their target because of a disabled revolver or pistol - defective cartridge or malfunction.

9.14. WEIGHING TRIGGERS - Triggers may be weighed with Official C.P.C.A. Trigger Weights, at the discretion of the Tournament Director, Official Referee, Jury or Protest Chairperson, except triggers of revolvers or pistols used in establishing National Records, which shall be weighed by a Tournament Official immediately after the firing of such record score, and must meet the specifications of Section 3 for the revolver or pistol prescribed by the Tournament Program. Failure of the trigger to meet the trigger pull specifications shall disqualify the competitor in Matches previously fired using said firearm during that tournament. While trigger pull is being weighed, the revolver or pistol shall be held with the barrel perpendicular to the horizontal surface on which test weight is supported. The rod or hook of test weight shall rest on lowest point of the curve in curved triggers or on a point approximately 1/4 of an inch from the lower end of straight triggers. To pass the weight test, a weight of correct number of pounds shall be lifted by the revolver or pistol trigger while all safety devices are in firing position from the horizontal surface on which it is resting, until the weight hangs free and without releasing the trigger. Revolver or pistols must be unloaded while trigger is being weighed. Competitors will be permitted to adjust triggers which have failed to pass a pre-match weight test provided they do not delay the Match. Failure of trigger to pass the weight test is the competitor's responsibility.

9.14 (a) THREE STRIKE RULE - A trigger that is close to the required weight will be subject to the three-strike rule. There will be three attempts to test the weight of the trigger by the Chief-Referee or his/her delegate. If the trigger does not meet the specification, the firearm will be ruled ineligible for the tournament. In the case of a competitor who is permitted to adjust the trigger prior to the match, the three strike rule will begin again. If the firearm fails a second time, it shall be disqualified from the tournament.



CORRECT METHOD OF WEIGHING TRIGGERS

9.16. COMPETITORS POSITION - Competitors will take their position at the numbered firing point assigned, in such a manner so as not to interfere with competitors on either side. No portion of the competitor's body may extend or rest upon the ground forward of the firing line.

9.17. COACHING PROHIBITED IN INDIVIDUAL MATCHES - Coaching is prohibited in all individual Matches of Registered or Approved Tournaments. (See Rule 12.6)

9.18. MATCHES NOT COMPLETE - when a Match is not completed by all competitors in accordance with the Tournament schedule, the Match may be rescheduled or canceled. Any stage which has not been completed by competitors will not be re-fired. Only scores of a Match which has been completed will be included in an aggregate event or for National Record purposes, and a Match is not complete unless all competitors have fired.

9.19. TARGET AND SCORE CARDS - Targets constitute the scorecard until the score has been recorded on the scorecard and has been accepted by the competitor. (For competitors duties in scoring see Rule 14.14.1). Targets remain the property of the Tournament Sponsor.

9.20. RANGE ASSIGNMENT - When used, range assignment cards or sheets are prepared by the Statistical Office and delivered to the Range Officer giving firing line commands prior to each Match. Line Officers will check competitors on the firing line to ascertain that each competitor is on the proper firing point as indicated by the range assignment card. Should any re-assignment of competitors be necessary the Line Officer will note such re-assignments on the assignment card or list. These cards or lists will be turned in to the Statistical Office immediately upon the conclusion of the relay.

9.20.1 RANGE ASSIGNMENT FOR SEMI-AUTOMATIC PISTOLS - Competitors firing semi-automatic pistols will fire on separate relays than those firing revolvers or will be squadded to the extreme right side of the firing line on each relay.

9.26. INTERFERENCE - With the exception of competitors actually firing and range personnel necessary in the Match, the firing points and line will be kept clear at all times. Competitors will not be permitted to interfere with the handling of targets by range personnel.

9.27. RE-FIRING - No re-fires will be allowed for defective guns, ammunition or for malfunctions of competitor's equipment. A competitor may clear jams or malfunctions and replace the necessary cartridge or cartridges that have misfired or have been dropped. The competitor may pick up any dropped cartridge or cartridges provided all safety precautions are taken. Completing a string of fire in this manner will not constitute a re-fire. No additional time will be allowed. A loaded magazine or speedloader can be substituted for a dropped cartridge or cartridges, also in case of a misfire or malfunction.

(a) When the firing of a string has been interrupted by some occurrence which renders it impossible for one or more competitors to complete the string under some conditions of the Match, the Official Referee will proceed as follows: Without being permitted to examine their targets, competitors in the relay who have been prevented from completing their strings and who have elected to re-fire the stage, will have their targets pasted or new targets substituted and a complete string will be fired and scored. Reasons authorizing this procedure are.

- (1) failure to allow full time
- (2) failure of targets to operate properly or uniformly for the entire string
- (3) failure of paper target to remain in position on frame
- (4) damage to target rendering impossible proper aiming or scoring
- (5) appearance of some object in line of firing constituting a hazard
- (6) some accident involving Range Personnel or competitor on firing line.

(b) In the case of cross fires or excessive hits, the competitor whose target has the cross fire or excessive hits, has the option of accepting the low scoring shots on the target, or has the option of re-firing the target. If the competitor chooses to re-fire the target, the target with excessive hits will be retained by the Official Referee. The re-fired target may not receive a score higher than the hits of highest value of the original target - If the score on the re-fired target is higher than the hits of highest value on the original target, then the highest score of the original target will be recorded - if the score of the re-fired target is lower than the original target, then the lowest score will be recorded.

(c) In the case of some accident involving a competitor on the firing line - such as being hit by lead or powder residue, that competitor must stop firing immediately. All shots will be counted. The entire stage in which the accident occurred will be re-fired on the same target. The lowest value shots of that string will determine the competitors score.

9.28. ALIASES - No competitor may register, enter or fire under an assumed name nor may be substituted for another in a Tournament.

9.29. SCORE AND CLASSIFICATION FALSIFICATION - No competitor will falsify his score or classification, nor that of any other competitor, nor be an accessory thereto. Should a competitor hold more than one classification, the highest classification must be used. (See Rule 18.4.)

9.30. CROSS FIRES OR EXCESSIVE HITS - No competitor will deliberately fire on the wrong target, nor fire more than the required number of shots. (See Rule 9.27.(b))

9.31. BRIBERY - No person will offer a bribe of any kind to any Tournament Officials or competitors nor be an accessory of such an action.

9.32. DISORDERLY CONDUCT - Disorderly conduct or intoxication during a Tournament is strictly prohibited, anyone guilty of such an action will be expelled from the range. Expelled competitors will be disqualified from the Tournament with no return of entry fees.

9.32.1 WILLFUL DESTRUCTION OF RANGE EQUIPMENT - No competitor shall cause any damage to any range equipment through a deliberate or willful act. Anyone guilty of such an action will be expelled from the range. Expelled competitors will be disqualified from the Tournament with no return of entry fees.

9.33. REFUSAL TO OBEY - No person or competitor will refuse to obey any valid instructions given by any Official in regards to Rules or safety of a Tournament.

9.34. EVASION OF RULES - No competitor will evade or attempt to evade any Rules in this book or conditions of a Match as described in the Tournament Program, or take part in such an action. Refusal of a competitor or Tournament Official to give testimony regarding facts known to them concerning a violation or attempted violation of Rules will constitute them of being an accessory.

9.35. DISQUALIFICATION - Upon proper presentation of evidence the Official Referee may disqualify any competitor or order their expulsion from the range for violations of Rules or for any other conduct that is considered discreditable or unsafe. In the event of a disagreement with the Official Referees decision the next recourse would be the Jury which shall prevail, with final recourse to the Protest Committee.

9.36. SUSPENSION - For violations of these Rules any C.P.C.A. member may be suspended or expelled from the CANADIAN POLICE COMBAT ASSOCIATION upon the presentation of evidence at a hearing as described in the C.P.C.A. Bylaws.

9.37. LIVE AMMUNITION - Live Ammunition on the firing line: Live ammunition other than ammunition which is on a competitors person will be covered in a manner that live primers cannot be struck by accidental means.

Section 10 - RANGE CONTROL AND COMMANDS

10.1. DISCIPLINE - The safety of competitors, Range Officials and spectators requires continuous attention by all to the careful handling of firearms and caution in moving about the range. Self discipline is required on the part of all during a Tournament. Where such self discipline is lacking it is the duty of Range Officers to enforce discipline and the duty of competitors to assist in such enforcement.

10.2. LOUD LANGUAGE - Loud or abusive language will not be permitted. Competitors and Range Officers will limit their conversation to official business directly behind the firing line.

10.3. DELAYING A MATCH - No competitor will delay the start of a Match through tardiness in reporting or undue delay in preparing to fire.

10.4. POLICING THE RANGE - It is the duty of competitors to police the firing points after the completion of each Match before leaving the firing line. The Range Officer will supervise such policing and see that the firing points are kept clean.

10.5. COMPETITORS WILL SCORE - Competitors will score targets when requested to do so by the Range Officer giving firing line commands or as stated in the Tournament Program. **(NO COMPETITOR WILL SCORE THEIR OWN TARGET)**

10.6. REPEATING COMMANDS - The Range Officer giving firing line commands will repeat the commands only when those commands are not clearly heard by a competitor or competitors under their supervision.

10.7. FIRING LINE COMMANDS - When ready to start firing a Match, the Range Officer giving the firing line commands, calls the Relay to the firing line. Then announces the Match, Relay, Stage, position, number of rounds and time allowance.

Having made sure the range is safe, then the command is given "LOAD AND HOLSTER", then asks, "IS THE LINE READY?". Any competitor who is not ready or whose target is not in order will immediately raise their arm and call, "NOT READY ON TARGET __". The person giving the firing line commands will call out "THE LINE IS NOT READY". When the problem has been corrected, then the command is given "THE LINE IS READY".

The targets if turning will be exposed or the signal is given to commence firing in approximately 3 seconds. The timing of the String or Stage is started when - the target starts to turn - or the command "COMMENCE FIRING" is given verbally - or by a sharp blast of a whistle.

"CEASE FIRING" When this command is given at the end of the time limit for each String, Stage or for any other occurrence, all firing will cease immediately, even if a competitor is about to let off a carefully aimed shot they must hold their fire. Failure to immediately obey this command is one of the worst infractions of range discipline. "CEASE FIRING" may be signaled verbally - or by a sharp blast of a whistle or by moving targets out of view. When the command to cease firing is given at the end of a string or stage the command is "ONLY ON THE COMMAND OF THE LINE OFFICER SHALL THE COMPETITOR EMPTY THE BRASS AND CLOSE THE REVOLVER CYLINDER AND HOLSTER OR RELEASE THE PISTOL SLIDE AND HOLSTER". When all Line Officers have given the signal that the range is safe, the necessary command to remove and score the targets is given.

Other commands used on Police Pistol Combat Ranges are: "Police Firing Points"- "As you were" - "Carry On" and "Move Barricades".

10.8. TRIGGER CONTROL -

- (a) **Double Action Firing** is accomplished by pulling the trigger through with one motion to raise the hammer and let it fall without cocking the hammer. When double action is specified it must be used.
- (b) **Single Action Firing** is accomplished by cocking the hammer before each shot is fired. When single action or double action is specified either may be used. Hammer may be cocked with either hand.
- (c) For semi-automatic pistols, as defined in Rule 3.3 and 3.4 the words "all firing double action" does not apply to semi-automatic pistols.

10.9. LOADING - After initial loading, all loading will be with cartridges taken from the competitor's pocket, cartridge belt, mechanical loaders or pouch which must be on the competitor's person, except as provided in Rule 9.27. Cartridge belts and pouches for Police Duty may be used. No more than six rounds may be loaded into semi-automatic pistol or magazine (unless otherwise specified for a specific type of Match). It is the competitor's responsibility to have sufficient ammunition in their possession to complete the Stage or Match. If any equipment to be used is questionable, it should be submitted to the Official Referee for a decision prior to firing the first Match of the Tournament.

10.10. HOLSTERED GUNS - At the beginning of each Stage or Match, the gun must be in the holster. No part of the competitors hands may touch the gun or holster until the command to commence firing is given or when targets start to turn. (See Rule 5.3.)

10.11. HOLSTERED SEMI-AUTOMATIC PISTOLS - Loaded single action semi-automatic pistols, with a round in the chamber, will be holstered with the safety on "SAFE". Loaded double action semi-automatic pistols, with round in the chamber, will be holstered with the hammer lowered to the uncocked position. This does not apply to an internal safety pistol such as a Glock or similar type of pistol.

Section 11 - TOURNAMENT OFFICIALS

TOURNAMENT OFFICIALS - Officials will be thoroughly familiar with Conditions of the Program and with the CANADIAN POLICE COMBAT ASSOCIATION RULES. A Chief Referee may compete in any Tournament they are officiating. (Rule 20.8.)

11.1. TOURNAMENT DIRECTOR - The Tournament Director is directly responsible for the efficient conduct of the entire Tournament. The Tournament Director may change a Match and firing conditions as were originally indicated in a program provided a Tournament Directors Bulletin is posted well before the start of a Match informing all competitors of such changes providing they are not contrary to the current C.P.C.A. Rules. The Tournament Director is directly responsible for the efficient operation of the range and for the safety and proper discipline of all Tournament operating personnel, competitors and spectators. Instructions from the Tournament Director for the operation of the Tournament will be complied with by all persons at the range. The Tournament Director will use their best judgment at all times and their behavior and decisions must be characterized by absolute impartiality, firmness, courtesy and constant vigilance, in the application of these Rules, the Tournament Director will confer with the Jury, Official Referee or Protest Committee on any doubtful point and will be guided by the Officials decision.

11.1.1 DEPUTY TOURNAMENT DIRECTOR - The Deputy Tournament Director, is appointed by the host sponsoring Club and is responsible to the Tournament Director for the efficient conduct of the entire Tournament and acts for the Tournament Director in all matters as listed in Rule 11.1..

11.2. OFFICIAL REFEREE - A C.P.C.A. Official Referee is required for all C.P.C.A. Sanctioned Tournaments. It is the responsibility of the host sponsoring Club to provide a Official Referee at their Tournament. The C.P.C.A. Official Referee is not a administrative or operating Official and is not responsible for the behavior or efficiency of either Range or Statistical Office personnel. It is the responsibility of the Referee to see that all C.P.C.A. Rules are properly interpreted and applied. Decisions of the Referee will be in the interpretation and application of these Rules and in scoring of challenged targets. The Referee will not score a target except when called to rule on a challenge. It is the responsibility of a Referee to rule on all Protests and

Challenges. Except in emergencies involving the safety of personnel or property the Referee will not give instructions directly to Tournament operating personnel but will give all such instructions through the Tournament Director. In the event of a disagreement between Tournament Officials, the Official Referee shall prevail at the Tournament with recourse only to the Jury or Protest Committee. The C.P.C.A. Official Referee may not change the C.P.C.A. Rules as printed herein and officially amended. The Referee may disqualify all or any portion of the scores if, in the Referees opinion such action is warranted. (See Rule 20.7.)

A report will be submitted on any Tournament Official who refuses to accept proper instructions given by the Official Referee. After a full hearing is held by the appointed C.P.C.A. Executive Protest Committee on such a report the Association may:

- (a) Warn, suspend or bar anyone from serving as an Official or competing in a C.P.C.A. Tournament.
- (b) Warn, suspend or cancel the Certificate of a C.P.C.A. Referee.
- (c) Refuse to accept any further registration or approval for a Tournament conducted on the same range or by the same organization until the infraction reported by the C.P.C.A. Referee has been corrected.

11.2.1 JURY - In all approved Registered C.P.C.A. Tournaments a 3 member Jury will be formed By the Tournament Director to function as described in Rule 11.2.. The members of the Jury may or may not be competitors in the Tournament. Jury members shall exempt themselves from ruling on a matter in which they are personally involved. The Tournament Director will name a replacement for that Jury member that was exempted. Under no circumstances may any Tournament Official be a member of a Jury that is described in Rules 11.1., 11.4., 11.5., 11.6. and 11.7.. The Jury Chairperson may disqualify a competitor or competitors, as directed by the Jury, under provisions of Rule 9.35.

11.4. CHIEF RANGE OFFICER - Will have full charge of the range and will conduct the Matches on the schedule approved by the Tournament Director. They are responsible for range safety, and enforcing all Rules.

11.5. RANGE OFFICERS - Each Range Officer is an assistant to the Chief Range Officer - Competitors may be assigned this duty, they will be responsible for the safety and discipline of range personnel, competitors and spectators in the section of the range to which they are assigned. They are responsible to see that that the competitors equipment and position are as authorized for the particular Match being fired. It is their duty to be completely familiar with the Tournament Program and with the C.P.C.A. Rules. They are to comply to the best of their ability to enforce all instructions issued by the Tournament Director or Chief Range Officer and will render all possible cooperation to other Officials. They must be constantly alert, impartial to their handling of competitors and courteous but firm.

11.6. STATISTICAL OFFICER - The Statistical Officer is in charge of all Statistical duties in connection with the Tournament except the actual recording of scores when this is being done on the range. The Statistical Officer is directly responsible to the Tournament Director. The Statistical Officer is assisted by as many Assistant Statistical Officers as may be required.

11.7. TARGET OFFICERS - Target Officers are under the command of the Chief Range Officer. The Target Officer is responsible for the safety and discipline of personnel or competitors engaged in the handling of targets. They are responsible for the maintenance of targets to be in proper condition and for proper mounting and dismounting of targets during the Match. When targets are mounted by the competitor it is the competitors responsibility that the correct target for the Match being fired is used.

11.8. NATIONAL CHAMPIONSHIP PROTEST COMMITTEE - A NATIONAL CHAMPIONSHIP PROTEST COMMITTEE must be appointed by the Tournament Director of any approved C.P.C.A. NATIONAL CHAMPIONSHIP TOURNAMENT. When such a Protest Committee is appointed, decision on Protests by the Committee are final, without appeal to the C.P.C.A. Executive Protest Committee. When cases of suspension from competition arise from an incident or incidents in a NATIONAL CHAMPIONSHIP, the Protest Committee may not act on such a matter but must forward a recommendation to the C.P.C.A. Executive Protest Committee to deal on the Protest Committees recommendation.

A Protest procedure must begin no later than one hour after the completion of firing for the day. In case of Awards, the Protest must begin no later than one half hour after completion of the Awards Ceremony.

11.9. DUTY TO COMPETITORS - It shall be the duty of all Tournament Officials to properly conduct themselves by being fair and impartial to all in carrying out their various duties. No Official shall molest a competitor nor allow such practice by another Official to take place. Should a competitors equipment or demeanor warrant disqualification for an individual Match or Tournament, it should be done in a manner as will cause the least inconvenience to all concerned. In so doing, the Official should state to the competitor the Rule or Section of Rules under which disqualification is being made.

Section 12 - TEAM OFFICERS DUTIES AND POSITION

12.1. TEAM CAPTAINS - In Team Matches each team must have a designated Captain. They are responsible for maintaining discipline within the team. They will, at all times, cooperate with the Officials of the Tournament in the interest of safety, efficiency and good sportsmanship. A Team Captain is responsible for all the duties of members of the team. In Team Matches, it is the Team Captains responsibility to:

- (a) Be familiar with the Tournament Program.
- (b) Make proper entries.
- (c) Enter all required data on team score cards.
- (d) Have team members report at proper firing point on time and ready to fire.
- (e) Check scores, make sure score cards are signed and make Challenges.
- (f) Check preliminary and Official Bulletins and Official Notices.
- (g) Make Protests.
- (h) Collect Awards.

12.2. TEAM COACH - The Team Coach is the Team Captains Deputy performing such duties as the Team Captain may assign them. The Team Coach serves as a Team Captain in the absence of the Team Captain, and under such circumstances becomes responsible for maintaining discipline within the team and assumes all the duties of the Team Captain.

12.3. TEAM ENTRIES - In Team Matches the Team Officers, all firing members of the team, and alternate firing members, if allowed by the Match conditions and provided by the team, must be named on the entry form before any member of that team fires a shot in the Team Match. If the Team Captain or Team Coach is also a firing member they must be declared. (See Rule 2.10.)

12.4. SUBSTITUTIONS OF ALTERNATES - If alternates are allowed and have been named on the entry form, the Team Captain may substitute an alternate for a firing member at any time before the firing member concerned has fired their first shot of the Match, notifying the Range Officer of the change. After a team member has fired their first shot that team member may be substituted for only in case of being disabled due to an accident or illness and only if approved by the Chief Range Officer or Official Referee. All shots by the shooter being replaced will count, the replaced shooter will only fire the uncompleted portion of the replaced shooters course of fire.

12.5. TEAM CAPTAIN OR COACH POSITION - In Team Matches, the Team Captain or Coach will be allowed on the firing line between and slightly to the rear of the shooter in such a position as not to interfere with the proper operation of the range or with any competitors of another team. They may not deliberately act as a sun shade or wind screen.

12.6. COACHING IN TEAM MATCHES - Coaching is permitted in all Team Matches within the team only. Each competitor may have a coach in Team Matches. The Coach may assist team members by calling shots, checking time, checking scoring, ordering sight adjustments, etc., the Coach must control voice commands as not to disturb other competitors, the Coach will not physically assist in anyway, to load, make sight adjustments, etc.. No optical devices other than binoculars may be used by the Coach.

Section 13 - STATISTICAL OFFICE DUTIES

13.1. DUTIES OF OFFICE - It is the duty of the Statistical Office to:

- (a) Register competitors and check for eligibility and classification.
- (b) Accept Match entries.
- (c) Prepare, post and keep a current list of competitors indicating Name, competitor number and Classification.
- (d) Squad competitors and prepare range assignment cards when such cards are being used.
- (e) Prepare and distribute score cards to competitors.
- (f) Check score cards for errors and if errors are found make the necessary changes and correct the totals.
- (g) Tabulate scores in order of merit.
- (h) Prepare Preliminary and Official Bulletins.
- (i) Maintain an Official Bulletin Board.
- (j) Determine Award Winners for distribution of Awards.
- (k) Report to the Tournament Director, Official C.P.C.A. Referee or Jury Chairperson on any irregularities in firing or scoring which may be indicated by squadding records or score cards.
- (l) Make required reports to C.P.C.A. within specified time.

13.2. RETENTION OF RECORDS - The Statistical Office will retain in good order all completed score cards for 30 days. All Distinguished score cards should be sent to the C.P.C.A. Distinguished Coordinator within 48 hours.

13.3. PRELIMINARY BULLETINS - Preliminary Bulletins on all Matches will be posted promptly on the Official Bulletin Board and remain a reasonable length of time to allow competitors to notify the Statistical Office of apparent errors. However, where a Bulletin Board is used and all scores of competitors are copied thereon, such will be accepted in lieu of the above.

13.4. OFFICIAL BULLETIN - Official Bulletins will be posted on the Official Bulletin Board. However, in the procedure outlined in Rule 13.3. for Bulletin Boards, such scores shall be acceptable and become final.

13.5. CORRECTION OF BULLETIN ERRORS - The Statistical Office will correct errors which come to the attention of the office prior to the publication of the Official Bulletin.

13.6. CHANGING OFFICIAL BULLETINS - No Official Bulletin shall be changed except on authority of the Tournament Director, Chief Referee or Jury. Subsequent changes from the Tournament Director, Chief Referee or Jury are limited to correction of:

- (a) Typographical errors.
- (b) Aggregate Bulletins on which total score does not agree with scores shown on the Official Bulletins for Matches constituting the aggregate.
- (c) Where an error was made by not following the Program Schedule of Awards.
- (d) Errors in Classification of competitors, the competitors having been previously advised of such error and of their correct Classification.
- (e) Disqualification of competitors as provided by Rule 9.35..

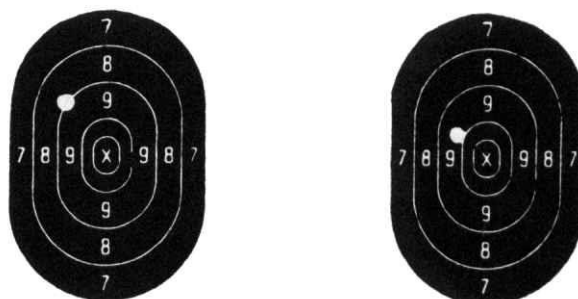
13.7. INDIVIDUAL SQUADDING - Where advance entries are received, squadding for all Matches may be made in advance. Competitors may be squadded so they move a predetermined distance along the firing line after each Stage or Match. Where post entries are received, they may be squadded as fill-ins to the above. Competitors from the same Department if possible will be separated by at least one firing point. Range assignment for competitors using Semi-Automatic Pistols. (See Rule 9.20.1)

13.8. TEAM SQUADDING - All Team Matches will be squadded with one or two adjacent targets assigned to each team and where possible all teams will fire concurrently. Coaching within the team is permitted in Team Matches.

Team score cards will indicate the names of the team members or alternates.

Except in Matches where targets will be shown with the competitors name or number, Team Captains may assign team members in such order as they desire.

Section 14 - SCORING AND MARKING



The correct method of scoring.
The shot on the left target counts nine,
the target on the right ten.

14.1. WHEN TO SCORE - Targets are scored at completion of each Stage or Match as indicated by Tournament Officials.

14.2. WHERE TO SCORE - Targets may be scored on the target frames, or a designated area assigned for scoring targets.

14.3. HOW TO SCORE - A shot hole, the lead edge of which comes in contact with the outside of a scoring ring will be awarded the higher value. An overlay may be used to determine the value of close shots.

The Official Referee in a Tournament is the only one authorized to use a scoring plug. (See Rule 14.3.1)

GAUGE DIAMETER LIMITS

| | | | |
|-------------|---------------|------------------|---------------|
| .32 caliber | .310" - .314" | 10mm/.40 caliber | .397" - .401" |
| 9mm | .355" - .359" | .44 caliber | .426" - .430" |
| .38 caliber | .355" - .359" | .45 caliber | .450" - .454" |

- (a) In case of a key-holed or tipped shots the higher value is awarded if the lead edge of the bullet hole touches the scoring ring of higher value even though the hole is elongated to the bullets length rather than being a circle of the bullets diameter.
- (b) In case of skid shots the higher value is awarded if the lead edge of the bullet hole touches the scoring ring of the higher value, except the value of a skid shot may not be more than one ring higher than the original point of bullet contact with the target. The target shall be defined as the entire card or paper on which the scoring rings are printed but shall not include the backing. When the original point of bullet contact is outside the target it will be scored as a miss. When the original point of bullet contact is on the target but outside the scoring rings and the lead edge of the bullet touches a scoring ring it will be awarded the value of lowest scoring ring.
- (c) When a bullet enters the target from the back it will be scored as a miss.
- (d) Should a competitor be called for an infraction, the highest value shot or shots will be deducted for each infraction.

14.3.1 AUTHORIZED USE OF PLUG TYPE SCORING GAUGE - The Official Referee in a Tournament is the only one authorized to use a plug. Competitors may only use overlays.

14.4. MISSES - Shots outside the scoring rings are scored as misses (Except as provided in Rule 14.3.(b)). Any shot which does not pass through the target and the backer will be scored as a miss.

14.5. EARLY OR LATE SHOTS - If any shots are fired at the target before the signal or command to commence firing is given, or if the signal or command to cease firing is given, the shots of highest value will be deducted, for every shot fired in error, and will be scored as misses.

14.6. ALL SHOTS COUNT - All shots fired at the target by competitors after they have taken their position at the firing point will be counted in their score, even for shots accidentally discharged.

14.7. HITS ON WRONG TARGET - Shots on the wrong target will be scored as a miss.

14.8. RICOCHETS - A hole made by a ricochet bullet will not count as a hit, and will be scored as a miss. It must be noted that a bullet which key-holes is not necessarily a ricochet.

14.9. VISIBLE SHOTS AND CLOSE GROUPS - As a general rule only those shots which are visible, will be scored. An exception will be made in the case where a group of three or more shots are so close that it is possible for a shot or shots to have gone through the enlarged hole without leaving a mark and there is no evidence that the shot or shots have gone elsewhere than through the assigned target. In such a case, the competitor will be given the benefit of the doubt and scored for the non-visible shots, on the assumption the shots passed through the enlarged hole. If such assumption should place a non-visible shot in either of two scoring rings, it shall be scored in the higher valued ring.

14.10. EXCESSIVE SHOTS ON TARGET - If more than the required number of shots appear on the target, any shot which can be identified by the bullet hole as having been fired by another competitor, other than the competitor assigned to the target or as having been fired in a previous string, that shot will be disregarded and will not be scored. If more than the required number of shots then remain on the target a complete new score may be fired in accordance with Rule 9.27.(b), except:

- (a) If all shots are of equal value, the score will be recorded as the required number of shots of that value.
- (b) If the competitor wishes to accept a score equal to the required number of shots of lowest value, the competitor will be allowed to do so.
- (c) If a competitor fires less than the required number of shots through their own fault, and should there be more shots on the target than the shots fired, they will be scored the number of shots of highest value equal to the number of shots fired, and recorded a miss for each unfired cartridge.

14.11. TARGET SCORING - Targets may be scored and changed as determined by the Tournament Sponsor and specified in the program provided C.P.C.A. Rules are not violated. After firing the required number of strings or shots, upon command of the Range Officer competitors may go forward and examine their targets, but may not handle or touch them.

- (a) When targets are scored before removal from the frame, the competitor scoring the target records the shots, has the score accepted by the competitor, if the competitor disagrees with the score the competitor may file a Challenge Rule 16.1. Each target is then repaired or replaced with a new target.

- (b) Where targets are scored after removal from the target frames by a target detail or a competitor (if a target detail is not provided) on the command of the Chief Range Officer "Change Targets", then the targets are taken by the competitor scoring the target to the designated location where scoring takes place.
- (c) Targets intentionally altered or marked to benefit a competitor over another competitor will not be scored.

14.14. SCORER'S DUTIES - When targets are scored on the target frame or at a designated location where scoring takes place, a competitor scoring the target will:

- (a) Determines and records all the shot values in the "legend" of the target located in the upper right hand corner.
- (b) Records the proper number of shots of each value in the space provided on the score card.
- (c) Signs the score card after completing to record the scores of the target on the score card.
- (d) Returns the score card to the competitor for review.

14.14.1 COMPETITORS DUTIES IN SCORING - After the score card has been completed and signed by the competitor that scored the target, the competitor will:

- (a) Check the shots on the target and compare the recorded shots entered on the score card.
- (b) Check the score card for complete entries and evaluation of the shots recorded, making sure they are of the correct value and that the required number of shots for the Stage or Match are accounted for.
- (c) Sign the score card if satisfied the shots are properly recorded and all shots are accounted for.
- (d) If there is a disagreement on the score or value of a shot or shots on the target, the competitor may file a challenge. (See Rule 16.1.)
- (e) After the Challenge is completed the score card is signed by the C.P.C.A. Official Referee and with the competitors signature the score card is turned into the Statistical Office.

14.15. SCORE CARDS - Score cards for the Tournament will be prepared by the Statistical Office and issued to the competitor. At the conclusion of each Stage or Match the score cards will be turned into the Statistical Office.

14.16. ERASURES ON SCORE CARDS - Erasures on score cards are not permitted. If a error is made the competitor scoring the target will draw a line across the incorrect score and place the correct score with their initials beside it.

Section 15 - DECISION OF TIES

Note: All tie (same numerical score) Ranking Rules will be applied in the order as follows.

15.1. MATCH - The term "Match" as used in this Section refers to all individual, team and aggregate Matches.

15.2. VALUE OF "X" - In all Matches where the X is scored an X is a shot of highest value.

15.7. TEAM MATCHES - Ties in Team Matches will be ranked in the order shown below:

- (a) By considering team score as though it were a single score fired by an individual. The same precedent applies as that indicated in Rule 15.11..
- (b) By the highest individual aggregate score.
- (c) By second highest individual aggregate score, etc..

15.9. LEAGUE TIES - In league type Tournaments in which standing of teams is determined by number of Matches won and lost. Ties will be decided by a shoot-off over the same course of fire as used during the league season.

15.11. BREAKING TIES - When two or more competitors or teams have the same numerical score, tie scores will be ranked in the following order:

- (a) By the greatest number of X's in that Match.
- (b) By the greatest number of X's in Stages 3 and 4 combined in that Match (if applicable) or if an aggregate by the total score in Match 5 and if still a tie exists, by the greatest number of X's in Stages 3 and 4 combined.
- (c) By the fewest misses in the Match.
- (d) By the fewest number of shots of lowest value in the Match.
- (e) By the fewest number of shots of the next lower value in that Match.
- (f) Continue this procedure until the tie is broken.
- (g) Individual competitor ties which cannot be broken will be resolved by the following individual fired Match or Matches as necessary. For example, Match #1 ties will be broken by Match #2 score, etc..
- (h) The individuals aggregate score will be used to break the unbreakable individual competitor ties which cannot be broken in the last fired individual Match included within the individual aggregate. Tie scores in an additional or supplemental Match (such as the "Service Match", the "Distinguished Match", an "Off Duty" handgun Match, etc.) that cannot be broken by (a) through (f) will be broken by the highest individual aggregate score.
- (i) If the tie cannot be broken, all competitors concerned will fire the 25 yard or meter Stage #4 of the National Police Course until the tie is broken.
- (j) All scores tied numerically and tied with X's for places below the last Award shall be listed with equal rank in alphabetical order using the competitors family name.

Section 16 - CHALLENGES AND PROTESTS

16.1. CHALLENGES - When a competitor feels that a shot fired by them or by another competitor has been improperly evaluated or recorded, they may challenge the scoring. Such challenge must be made immediately upon announcement of the score. No challenge will be accepted after the target has been pasted or removed from the scoring area.

- (a) A challenge fee not to exceed five dollars may be charged to competitors making challenges. The challenge fee will be collected before the target is scored by the Official Referee. If the competitors challenge is sustained, the challenge fee will be returned to them. If the challenge is lost, the challenge fee will be included in the General Revenue of the Tournament. In a C.P.C.A. Tournament at which a Official Referee, or Jury officiate, the decision of the Official Referee will be final.
- (b) When targets are scored on target line frames or at a designated location assigned to score targets and a score of a target is challenged, the Official Referee after collecting the challenge fee will score the target. If necessary, to avoid delaying the Match, the challenged target will be replaced by a new target and the Match will continue. The Official Referee will score the target as soon as possible and notify the competitor when completed.
- (c) Bulletin Board Challenges (on score discrepancy) can be made by the competitor.

16.2. PROTESTS - A competitor may formally protest when:

- (a) Any injustice which they feel that has been done to them except the evaluation of a target, which they may challenge as outlined in Rule 16.1..
- (b) The condition or conditions under which another competitor has been permitted to fire.
- (c) The equipment which another competitor has been permitted to use.

16.2.1. FIRING UNDER PROTEST - Under some circumstances, a competitor who has been disqualified from a Tournament or Match and has protested such disqualification, may complete their score pending a decision on their protest. The procedure may be followed in case of disqualification for equipment if the pertinent Rules appear ambiguous. Firing under protest will not be permitted if disqualification is for Rules 9.31., 9.32., 9.33. or 9.35. unless there is disagreement between the Tournament Director and the Official Referee, Jury or Protest Committee.

16.3. HOW TO PROTEST - A protest must be initiated immediately upon the occurrence of a protested incident. Failure to comply with the following procedure will automatically void the protest.

- (a) State the complaint orally to the Official Referee. If not satisfied with their decision then:
- (b) File a formal protest in writing to the Jury or Protest Committee stating all the facts in the case. Such written protest must be submitted within 12 hours of the occurrence of the protested incident.
- (c) The Jury or Protest Committee will then forward the protest with a complete statement of the facts within 48 hours of receiving the protest to the Protest Committee of the C.P.C.A.. (Except as indicated in Rule 11.8.)

16.4. PROTESTS IN TEAM MATCHES - Protests must be made by the Team Captain. Team members who believe they have reason to protest will state the facts to their Team Captain who will make the protest if they feel such action is justified.

Section 17 - NATIONAL RECORDS

Note: Scores fired which qualify for National Records will not be accepted by the C.P.C.A. unless properly reported on the C.P.C.A. Statistical Record Sheets at the time of the Tournament. No other form of reporting scores will be accepted.

17.1. WHERE SCORES FOR NATIONAL RECORDS CAN BE FIRED - Scores to be recognized as National Records must be fired in C.P.C.A. Registered Tournaments as defined in Rule 1.6., Paragraphs (a), (b), (c), and (d). National Records must be approved by the C.P.C.A. before being declared official. Scores fired during re-entry Matches are not allowed.

17.2. SCORES TO BE USED - Scores must be complete scores for an entire scheduled Match. Stage scores or for only part of a Match will not be used for records.

17.3. SCORES FOR NATIONAL INDIVIDUAL RECORDS - Such scores must be fired in individual Matches. No score fired in a Team Match will be considered for recognition of an individual record.

17.4. SCORES FOR NATIONAL TEAM RECORDS - Such scores must be fired in Team Matches where team entry and designation of individual team members is made prior to the start of that Team Match. No combination of Individual Match scores will be considered for recognition as a National Team Record. National records will be recognized only when the competitor has entered such a Match. Teams must be a bona-fide teams as outlined in Rule 2.11..

17.5. COURSES OF FIRE FOR WHICH NATIONAL RECORDS ARE RECOGNIZED - National Records for all C.P.C.A. competitors will be maintained for individual scores fired in the following courses of fire:

- (a) C.P.C.A. 1500 Course of Fire for the aggregate score as well as Matches 1 through 5.
- (b) C.P.C.A. Police Duty Pistol 1500 Course of Fire for the aggregate score as well as Matches 1 through 5.
- (c) C.P.C.A. National Police Course of fire.
- (d) C.P.C.A. Snub-Nose Match.
- (e) C.P.C.A. Distinguished Revolver Match.
- (f) C.P.C.A. Distinguished Semi-Automatic Match.
- (g) C.P.C.A. Auxiliary Match.
- (h) Team Records will be maintained for both two member and four member scores when fired on the National Police Course only.

17.6. CO-HOLDER RECORDS - Tie Breaking Rules beyond the use of numerical scores including "X" count will not be used when establishing National Records. Co-holder status will be accorded to individuals or teams when their scores equals a National Record and will be listed in order of having been fired.

Section 18 - COMPETITORS DUTIES AND RESPONSIBILITIES

18.1. DISCIPLINE - It is the duty of each competitor to sincerely cooperate with Tournament Officials in the effort to conduct a safe and efficient Tournament. Competitors are expected to promptly call the attention of proper Officials to any infraction of Rules of safety or good sportsmanship. Failure of a competitor to cooperate in such matters or to give testimony when called upon to do so in any case arising out of infractions of the Rules may result in said competitor being considered as an accessory to the offense.

18.2. KNOWLEDGE OF RULES AND PROGRAM - It is the competitors responsibility to be familiar with the rules and program. Officials cannot be held responsible for the competitors failure to familiarize themselves with the Rules and program.

18.3. ELIGIBILITY - It is the competitors duty to enter only those events which they are eligible in and to enter themselves in the proper Classification.

18.3.1 COMPETITORS WILL SCORE - Competitors will score targets when required to do so by the Tournament Director or Chief Range Officer. No competitor will score their own targets. (See Rule 14.14.1)

18.4. CLASSIFICATION - It is the competitors responsibility to have their current Classification Card in their possession when using a Classification System. Should a competitor hold a higher classification than indicated on their C.P.C.A. card, that Classification Card must be produced. C.P.C.A. will only recognize those Classifications which have been obtained using the same percentage system as used by the C.P.C.A. Classification Method, those using the N.R.A. system will not be recognized.

18.5. INDIVIDUAL ENTRIES - In individual Matches it is the responsibility of the competitor to fill out their own entries in the manner described for that Tournament. Errors due to eligibility or improper filling out of forms are solely the competitors responsibility. C.P.C.A. Members should use the same name spelling and Address as on their Classification Card. The Statistical Office is not required to accept corrections after entry closing time.

18.6. SQUADDING TICKETS - It is the competitors responsibility to have their squadding card for each Match (Consult the Bulletin if used) in ample time to report at the proper time and place to fire each Match. It is not the responsibility of Officials to page competitors to get them to the firing line. Competitors receiving their squadding cards should check them that they are properly filled out.

18.7. REPORTING AT FIRING POINT - Competitors must report at their assigned firing point immediately when the Relay is called by the Range Officer. The proper firearm and ammunition for that particular Match must be ready and in safe firing condition. Time will not be allowed for firearm repairs, sight blackening, sight adjustment or search for missing equipment after a relay has been called to the firing line.

18.8. TIMING - Time for firing of a string (Within the Official Time limit) is the competitors responsibility. Range Officers will not announce the time during firing.

18.9. LOADING - No competitor will load a revolver or pistol except at the firing point and after the command to load has been given by the Chief Range Officer.

18.10. CEASE FIRING - Competitors must immediately obey this command by unloading the revolver or pistol whether or not they have finished their string. Even though pressure has been applied to the trigger, pressure must be released so the shot will not be fired.

18.11. CHECKING SCORES - It is the responsibility of competitors to check their scores as shown on their score card and to sign the score card at the conclusion of the Match. When tabulation of scores are performed by the Statistical Office and posted, it is the competitors responsibility to promptly check the posted scores and call attention of errors to the Statistical Office before the conclusion of that Tournament.

18.12. CLEARING THE FIRING POINT - It is the competitors responsibility to leave the firing point promptly at the conclusion of their Relay. When leaving the firing point, revolver or pistol must be unloaded and holstered.

18.13. CHECKING BULLETINS AND BULLETIN BOARDS - It is the responsibility of all individual competitors and Team Captains to check posted scores on bulletin boards between each Match. The Statistical Office must be immediately notified of any errors. Preliminary and Official Bulletins have the same effect as conditions printed in the Tournament Program. It is the responsibility of all competitors to familiarize themselves with all such Official Tournament Bulletins.

18.14. SCORE CARDS MUST BE SIGNED - A competitor scoring a target or targets will record the value of shots, place the total on the score card sign the score card and on completion, return the score card to the competitor that shot the target. The competitor will check the values of shots and total, if satisfied will sign the card and turn the score card in to the Statistical Office. If a competitor or Team Captain decides to challenge a shot or shots they will proceed as written in Rule 16.1.. Team Captains may verify and sign score cards in Team Matches.

18.15. RESPONSIBILITY - It will be the competitors responsibility:

- (a) That equipment meets all Rules and Match conditions of the Match that equipment will be used.
- (b) That competitors position conforms to the Rules.
- (c) That competitor has full knowledge of Rules of the Match being fired.
- (d) To comply with any warning given by a Official or Referee for a minor infraction, or to accept a disqualification ordered for a deliberate violation of the Rules.
- (e) To ensure that their target is not altered intentionally in any way.

Section 19 - NATIONAL POLICE PISTOL COMBAT CLASSIFICATION

19.1. CLASSIFIED COMPETITOR - Should a competitor not hold an Official C.P.C.A. Classification Card, the C.P.C.A. will only recognize Police Pistol Classifications used by other Associations using the same percentage method to compute Classifications as used by C.P.C.A. and described in Rule 18.4..

19.2. UNCLASSIFIED COMPETITOR - Is a competitor that does not hold a Classification Card from either the C.P.C.A. or other Association or Club using the same percentage method to compute Classifications as used by C.P.C.A. Such a competitor will compete in the Grand Master Class. Once an unclassified competitor fires in a Sanctioned C.P.C.A. Tournament they should request a Temporary Classification, as described in Rule 19.16. so they no longer have to compete as "unclassified" for other Tournaments. The temporary classification will be presented by the competitor at all C.P.C.A. Tournaments entered until the competitors Official C.P.C.A. Classification Card is issued by C.P.C.A..

19.3. COMBAT CLASSIFICATION - Cards for this classification are issued to all C.P.C.A. members.

(1) C.P.C.A. classification is based on the percentage of all shots fired in the Individual and Team Matches in a Tournament. Only those scores fired on a B-27, B-27E, or B-34 target will be used. * In special circumstances the B-29, or a computer reduced scale version of the B27/B34 target, may also be used, where advance approval is granted by CPCA to allow for sanctioning of tournaments held on ranges which will not accommodate the use of the B-27, B-27E or B-34 target. Prior approval is absolutely mandatory and the final decision to allow use of the B-29 or computer reduced targets will be at the discretion of the CPCA Executive. In no event shall a target be used at a distance greater than that specified for its' use in the rule book.

(2) The Colt and Prehle Silhouette targets cannot be used for C.P.C.A. Police Combat Classification purposes.

19.4. MATCHES USED FOR INDIVIDUAL CLASSIFICATIONS - Scores to be used for Classification and Re-Classification will be those fired in Individual and Team Matches in both indoor and outdoor C.P.C.A. Police Combat Tournaments as defined in Rule 1.6. (See Rule 19.16. and Rule 19.17.).

19.5. COMPILATION OF SCORES FOR CLASSIFICATION AVERAGE - Scores fired in complete Matches over courses as listed in Section 7. will be combined and averaged to establish a competitors classification.

19.6. ASSIGNED CLASSIFICATION - Is a competitor who has an earned C.P.C.A. Classification in Police Combat Tournaments held by an Association that uses the same method to compute Classifications as used by the C.P.C.A.. Should a competitor hold more than one classification the highest earned Classification Card must be produced.

19.7. LACK OF CLASSIFICATION EVIDENCE - It is the competitors responsibility to have their Classification Card or Cards in their possession and must be produced at time of registration for any C.P.C.A. Sanctioned Tournament. Any competitor unable to produce a proper Classification Card will fire in the Grand Master Class. A competitor must register for a Tournament under their correct Classification and fire the entire Tournament in that Classification. Should it be discovered during the Tournament that a competitor has registered in a lower Classification than their highest Classification held, the Tournament Records will be corrected to indicate the correct Classification for the entire Tournament.

19.8. COMPETING IN A HIGHER CLASS - Any Individual or Team may elect before firing in a Tournament, to compete in a higher classification than the one in which classified. Such Individual or Team must fire in the higher classification throughout the entire Tournament and not revert to original earned classification for any Match in the Tournament.

When there are insufficient entries in any class to warrant an award in that class according to the Tournament Program, the Individual or Team concerned may be moved by the Tournament Director to a higher class provided this change is made prior to the Individual or Team concerned having commenced firing in the Tournament.

19.9. OBSOLETE CLASSIFICATIONS AND SCORES - All classifications and scores (including temporary, Rule 19.16.) will be as follows:

(a) Classification of a Marksman, Sharpshooter and Expert, will become obsolete if the competitor does not fire in a C.P.C.A. Police Combat Tournament at least once during three successive Calendar Years.

(b) Classification of a Grand Master, Distinguished Master and Master will become obsolete if the competitor does not fire in a C.P.C.A. Police Combat Tournament at least once during five successive Calendar Years.

19.10. APPEALS - Any competitor having reason to believe they are improperly classified, may file an Appeal in writing to the C.P.C.A. Executive Committee stating all the essential facts.

19.11. PROTESTING A CLASSIFICATION OF ANOTHER COMPETITOR - Any person or competitor who believes that another competitor has been improperly classified may file a Protest in writing to the C.P.C.A. Executive Committee stating all essential facts.

19.12. TEAM CLASSIFICATIONS - Teams are classified by computing the "Team Average" based on the classification of each firing member of the Team. To compute the "Team Average" the Key in Table NO.1 for different classifications will be used, and the Team Total divided by the number of firing Members of the Team. Any fractional figure of one half or more will place the Team in the next higher classification. The "Team Average" will establish the classification of the Team as a unit, and in no way will effect a Team Members Classification.

TABLE NO. 1 - TEAM

| <u>CLASSIFICATION</u> | <u>KEY</u> |
|-----------------------|------------|
| Grand Master | 6 |
| Distinguished Master | 5 |
| Master | 4 |
| Expert | 3 |
| Sharpshooter | 2 |
| Marksman | 1 |

19.13. REPORTING SCORES - Report scores For Sanctioned C.P.C.A. Tournaments as listed in Rule 1.6.. Sponsors conducting a C.P.C.A. Tournament will report all Individual and Team scores fired in courses of fire described in Section 7. Scores will be reported as aggregate totals for all Matches completed. Scores when compiled by the Statistical Office will be forwarded by each Sponsor to the C.P.C.A. Statistician within 48 hours of Tournament.

19.15. INDIVIDUAL CLASS AVERAGE - Competitors will be classified as follows and C.P.C.A. Classification Cards will be issued accordingly.

TABLE NO. 11 - INDIVIDUAL

| | |
|----------------------|--------------------|
| Grand Master | 98.40 % and higher |
| Distinguished Master | 97.40 % to 98.39 % |
| Master | 96.00 % to 97.39 % |
| Expert | 92.00 % to 95.99 % |
| Sharpshooter | 86.00 % to 91.99 % |
| Marksman | 00.00 % to 85.99 % |

19.16. ESTABLISHING A CLASSIFICATION - When an unclassified competitor fires the first time in the Grand Master Classification in a Sanctioned C.P.C.A. Tournament they will receive a Temporary Classification when requested, based on the average score of Individual and Team scores fired in a Tournament. Scores from Snub-Nose Matches, Distinguished Matches or any other Special Matches will not be used for Classification. Once that competitor has fired at least three hundred rounds in C.P.C.A. Sanctioned Tournaments a Permanent Classification Card will be issued (See Rule 19.2 and 19.4.).

19.17. RECLASSIFICATION - A competitor who has been classified by the C.P.C.A. will be reclassified as follows:

- (a) A Record of all Completed Matches in C.P.C.A. Sanctioned Tournaments (except Postal Matches) will be maintained by the C.P.C.A. Statistician. Only scores not previously used in computing a classification average will be used for reclassification.
- (b) When additional scores have been received from two Tournaments, regardless of the number of shots fired, a competitor will be checked for Classification. The competitors average will be established on a percentage basis as described in Rule 19.16. When a competitors average places them in a higher Classification they will be reclassified accordingly, or when a competitor fires two Tournaments in a higher Classification within 3 Calendar Years, these two scores will be averaged and the competitor will be reclassified accordingly. These scores will not be averaged with any subsequent scores that are fired.
- (c) A competitor who believes that their Classification is too high, may file a request in writing to the C.P.C.A. Executive Committee that their Classification be lowered, and stating all essential facts for such a request. Such competitor will remain in the Classification concerned until at least 500 shots are fired subsequent to their last previous Classification or Reclassification are recorded. When the average of such shots fired places the competitor in a lower Classification they will be Reclassified accordingly. A competitor who has been so Classified downward and who by scores fired in C.P.C.A. Tournaments has again earned their former Classification, which that competitor was allowed to vacate, then that Classification will become final and the competitor shall retain the earned Classification until reclassified into a higher Classification.
- (d) A reclassified competitor will be issued a new Classification Card which will become effective immediately.

19.21. LIFETIME MASTER - There is no such Classification in C.P.C.A. at this time.

Rule 19.22. Open 1500 Match Classification

A competitor will use the classification for the firearm in which they are firing the Open 1500 Match with (Revolver used = Revolver Classification S/A used = S/A Classification) If a competitor wishes to use either a revolver or semi-auto and is not yet classified with it, they will revert back to Rule 19.2”

Section 20 - C.P.C.A. OFFICIAL REFEREE

20.1. ELIGIBILITY - Any Member of the C.P.C.A. over the age of eighteen years who fulfills the requirements currently in effect may be Certified as an Official Referee.

20.2. REFEREE CERTIFICATION - To be Certified as a C.P.C.A. Official Referee applicants must write the C.P.C.A. Referee Exam. A 80 % or higher mark is required to pass the Referee Exam. The C.P.C.A. Referee-in-Chief will be the final judge on the applicants eligibility for Certification. Certification may be refused without stating a cause.

C.P.C.A. Referee Cards will remain in force for such periods as will be indicated on the Referee Card. Referee Cards may be canceled by the C.P.C.A. Referee-in-Chief at any time without stating a cause.

An examination may be conducted at any time to determine an Official Referees current ability to fulfill the requirements as a Referee. To continue as Official referees status an Annual Referee Certification Report must be completed and returned to the C.P.C.A. Referee-in-Chief *before a card may be issued. Failing to return the Annual Referee report may nullify the Referee from the Certified Referee Program. Once a Referee is nullified from the Referee Program and to regain a Referee status the Referee Exam will have to be written.

20.3. DUTIES: GENERAL - A Official C.P.C.A. Referees Duties are as described in Rule 11.2.

20.4. DUTIES: BEFORE TOURNAMENT - Having accepted an assignment to Referee a Tournament, it is the Official Referees responsibility to familiarize themselves with the Tournament Program.

20.5. DUTIES: DURING TOURNAMENT -

- (a) Personally observe scoring when targets for the first Relay are being scored and call attention to any errors that should be corrected.
- (b) Remain constantly alert for infractions of safety or Rules
- (c) Report immediately to the Tournament Director any errors or infractions of Rules by a competitor or Official and that they be corrected at once.
- (d) Forward all Reports currently required of them, including copies of Protests to the C.P.C.A..
- (e) When triggers are weighed, the Official Referee shall weigh or supervise the weighing of triggers as described in Rule 9.14..
- (f) May disqualify all or any portion of scores if, in their opinion such a condition warrants such action.

20.6. HANDLING OF CHALLENGES AND PROTESTS - Challenges and Protests will be handled as described in Section 16..

20.7. ASSIGNMENT TO TOURNAMENTS - A Certified C.P.C.A. Referee will be required to Referee at the National Championships. It will be the Sponsoring C.P.C.A. Affiliated Clubs responsibility hosting the National Championships to obtain the services of a Certified C.P.C.A. Referee for this Tournament.

20.8. OFFICIAL REFEREE AS A COMPETITOR - Any Official C.P.C.A. Referee may compete in an Approved or Registered Tournament they are officiating at.

20.9. STATUS OF A C.P.C.A. OFFICIAL REFEREE -

- (a) The Official Referee will not give orders to the Tournament operating personnel except through the Tournament Director. In a emergency case involving the safety of personnel or property, the Official Referee will act immediately and forcefully taking full responsibility and reporting their action taken to the Tournament Director and to the C.P.C.A.. In the event of a disagreement between Tournament Officials, the Official Referee's decision shall prevail, with only recourse to the Jury or Protest Committee.

- (b) The Official Referee is a representative of C.P.C.A. at a Tournament, to interpret or clarify the Rules for the benefit of both the Tournament personnel and competitors. It is their responsibility to see that all Rules are properly and efficiently enforced. They are not responsible for the administration or conduct of the Tournament, only to enforce the Rules. It is their responsibility to make suggestions or recommendations that are necessary to enable the Tournament personnel to operate in a satisfactory manner.

Section 21 - C.P.C.A. DUTY PISTOL MATCH REQUIREMENTS

With the adoption of the Semi-Automatic Pistol by most Canadian Law Enforcement Agencies. C.P.C.A. has developed a classified "Duty Pistol Course of Fire". This will allow Law Enforcement Officers who have converted to the pistol, an opportunity to compete in C.P.C.A. Tournaments with their "issued" pistol, holster, and ancillary equipment. This will eliminate the requirement to purchase a pistol and any other related equipment. All competitors will be Classified according to their shooting ability in this Match.

EQUIPMENT AND AMMUNITION:

21.1. PISTOL - Any Semi-Automatic Pistol that is of a design, or copy of a design currently issued to Canadian Law Enforcement Agencies as described in Rule 2.4. for Uniform Duty. Or any Semi-Automatic Pistol that would meet the criteria and would follow the spirit of Rule 2.4. for Uniform Duty.

Specifically prohibited is any version of these pistols that were specifically designed as "competition" or "race" versions of a base model (i.e., Shadow models, X-series, Pro series, ect.). Any questionable models will go through the 3 person jury at a match or submitted to the Chief Referee PRIOR to firing in a match.

(Serving officers are no longer required to use the Duty Pistol that was issued). * Allowed calibers are as follows - 9 x 19 mm, 357 SIG, .40 caliber S&W, .45 caliber A.C.P., .45GAP.

- (a) Pistol must be Double Action, Double Action Only, or Striker Fired (ie: Glock System). **Double Action** in single action mode, trigger pull not less than **3 1/2 lbs.**, **Double Action Only** or **Striker Fired**, trigger pull not less than * 5 lbs.
- (b) Must have original **fixed sights** as * offered by the manufacturer of the pistol.
- (c) Pistols cannot be *modified in any manner, except for grips which may be standard issue or commercially available of the same size and design, *or the barrel, which may be changed to replace a worn or damaged barrel, such replacement must be the same length as the original factory barrel. Commercially manufactured rubber sleeve on grips is allowed, providing no safety features are disengaged. (See Allowed Duty Pistols List)
- (d) If a member requires a barrel longer than the original barrel in the pistol to comply with legislation or to replace a damaged barrel. (It is unlikely that a replacement barrel will be available for a prohibited firearm). *The maximum barrel length allowed will be 4.25 in (108 mm). Please note that this only refers to replacement barrels for pistols that would be otherwise prohibited under Canadian legislation.

21.2. HOLSTER - Holster, magazine pouch, belt, etc., must be of a design currently **issued** to a Canadian Law Enforcement Agencies as described in Rule 2.4. for **Uniform Duty**. Holster must be a minimum LEVEL II retention capability. *LEVEL II retention means two devices must be defeated by two separate actions. When the 1st retention is defeated, the firearm still cannot be removed without defeating the next retention whether a snap, strap or the internal lock. Should the firearm be released with only one retention defeated then it is not a LEVEL II holster. A tension screw or tension device is not considered a retention device.

The magazine pouch must be designed to hold **two** magazines only. All fasteners and Security Devices must be fully functional and intact. This equipment cannot be altered in any manner. Plainclothes shoulder holster's or cross draw holsters will not be allowed.

21.3. MAGAZINES - A maximum of four loaded magazines will be allowed. The third and fourth magazine will have to be carried in the pocket. A third magazine pouch on the belt is not allowed. (See Rule 21.2.) In addition to the above, a maximum of two empty magazines in the ammunition tray or bucket is allowed to replace a damaged magazine.

21.4. SIGHT BLACKENING - Not allowed at anytime. This includes the use of smoking, spray black, flat black paint or marking pens. The competitor may blue or restore the sights to factory specifications; however, this may not be done at the range during the tournament.

21.5. AMMUNITION - May be factory manufactured or hand loaded hollow point, truncated cone, round nose or semi-wadcutter. Full wadcutter ammunition is not allowed.

21.6. READY (STARTING) POSITION - Shooters will begin all firing from a "ready position". This position will require the shooter to keep their hands clear of the holstered pistol and forward of the hips. Hands can be placed on the belt or ammunition carriers which must be situated at or near the front center of the body.

21.7. HOT RANGE - Hot Range means, once the initial command to load is given, shooters maintain their pistols in a loaded condition at all times including intervals between firing drills. It is the responsibility of each shooter to keep their pistol loaded at all times and there will be no commands or reminders to reload. Reloading may be performed at any safe opportunity, but the best time is normally at the end of each string of fire or before holstering. Most reloading can occur while the pistol remains holstered. Pistols will remain holstered at all times except on the firing line when the command to fire has been given.

***The Hammer Of The Pistol Will Be In The Lowered Position When Holstered.**

21.8. TRIGGER FINGER CONTROL - When in the "Low Ready" position and at any time other than when actually engaged in the firing process, the trigger finger must be outside the trigger guard and resting firmly on the side of the frame. Should a competitor be called for an infraction of this Rule, for the first infraction, the competitor will be **Penalized 60 Points (This includes "X"s)**. Should a competitor be called for a second infraction of this Rule, the competitor will be **DISQUALIFIED**.

21.9 LOW READY POSITION - Is a position where a shooter may immediately engage in an efficient manner. This position is identical to the shooting position, except the arms and pistol are lowered during recovery phase and is pointing at the ground approximately six feet ahead of the shooter. When firing resumes, the arms and pistol are simply raised to eye level in the firing position.

21.10. TACTICAL RELOAD - This reloading technique will occur when the shooter is behind cover and forms the decision to reload the pistol to it's full capacity. The reload is accomplished by grasping a loaded magazine from the magazine pouch or pocket, removing the depleted magazine, and inserting a fully loaded magazine. The depleted magazine will be placed in an accessible pocket for future use.

21.11. FIRST SHOT FROM THE HOLSTER OR ANY STAGE – The first shot from the holster or any stage must be double action.

Section 22 - C.P.C.A. AUXILIARY MATCH REQUIREMENTS

22.1 ELIGIBILITY OF COMPETITORS - This Match is open to any person sponsored by a current CPCA Regular or Associate Member, except, that the following are not eligible to compete as Auxiliary Members:

- **Any Peace Officer;**
- **Any person prohibited by court order from possessing firearms;**
- **Any person who holds a PPC classification card from any other Association;**
- **Any person who has participated in more than 1 formal PPC tournament or competition, (not including the CPCA Auxiliary match or similar events);**
- **Any person deemed by the C.P.C.A. Executive as unsuitable or inappropriate for Auxiliary competition.**

All Auxiliary Competitors must hold a current C.P.C.A. Auxiliary Membership.

22.1.1 ELIGIBILITY TIME LIMIT – The purpose of Auxiliary competition is to allow newer shooters to try the sport and provide a way for interested persons to become familiar with and involved in Police Pistol Combat shooting. While we recognize that many Auxiliary Members may never advance to Regular or Associate Membership status, it is expected that those who attain a High Master classification in Auxiliary competition will advance to Regular or Associate membership. The C.P.C.A. Executive reserves the right, after review, to require an Auxiliary Member to advance to Regular or Associate status, and refusal would result in that member becoming ineligible for Auxiliary Membership.

22.2 AGES OF DEPENDENT CHILDREN - Age restrictions for children will be left to the Host Club, however the age must be posted on the Official Bulletin at the Range as well as in the Tournament Program.

22.3 TEMPORARY CLASSIFICATION - Will be issued after the scores have been received from the first Tournament.

22.4 PERMANENT CLASSIFICATION - Will be established after at least 120 rounds have been fired in Competition. An average will then be taken after every second Match. Should the average fall within a higher Classification the competitor will be Re-Classified accordingly.

CLASSIFICATIONS

| | |
|---------------|--------------------|
| High Master | 98.40 % and Higher |
| Master | 96.00 % to 98.39 % |
| Expert | 92.00 % to 95.99 % |
| Sharp Shooter | 86.00 % to 91.99 % |
| Marksman | 00.00 % to 85.99 % |

22.5 All Auxiliary Members must be accompanied by an adult coach while on the firing line, who is a Competitor at the Tournament, either a Regular or Associate Member.

22.6 Unclassified Competitors will compete in the High Master Class.

22.7 A C.P.C.A. Member may sponsor more than one Auxiliary Member.

22.8 Auxiliary Competitors are not required to start each stage with the revolver in a holster. The coach may load and reload for the competitor.

22.9 Timing and Barricade Rules will be enforced.

22.10 Minors, under the age of 18 years, must complete a certified firearms safety course prior to competing as a C.P.C.A. Auxiliary member.

COURSE OF FIRE - As indicated in Section 7.

Section 23 - C.P.C.A. TOURNAMENT PROGRAMS

NOTE: The Tournament Program must describe the Match conditions, the positions, revolver's, caliber and ammunition allowed, pistols, caliber and ammunition allowed, targets, range facilities and all the following:

TOURNAMENT NAME: Do not designate "Provincial Championship" or "Regional Championship" unless authorized by C.P.C.A..

SPONSORING CLUB OR ORGANIZATION: Name of Department, Organization or Club.

FOR INFORMATION CONCERNING TOURNAMENT WRITE TO: Give name and complete mailing address as you want listed in the Annual C.P.C.A. Newsletter.

DIRECTIONS TO THE RANGE: Describe directions clearly.

RULES: The statement that "Current C.P.C.A. Rules will be Enforced"

TOURNAMENT OPEN TO: All competitors who qualify under C.P.C.A. Police Combat Rules 2.4. and 2.6.. Individual C.P.C.A. Membership is required in all C.P.C.A. Sanctioned Tournaments. (Tournament Sponsors may restrict Competition to residents of certain areas, Members of certain groups, Competitors in certain Classification groups, etc., provided such restrictions are plainly stated in the program).

REGISTRATION AND MATCH FEES: In the Tournament Program list the cost for Registration and Match Fees to be charged each competitor and what they are entitled to.

ENTRIES: List name and address of competitors that entries should be mailed to.

ENTRIES CLOSE: State closing date and time.

POST ENTRIES: Indicate if Post Entries will or will not be accepted and closing time.

LIMIT OF ENTRIES: Indicate number of entries that will be accepted.

FIRING STARTS: Indicate time of Relays and Matches for entire Tournament.

COMPETITOR CLASSIFICATIONS: C.P.C.A. Classification Rules will apply as described in Section 19..

AWARDS: List schedule of Awards for Individual and Team Matches. Specify time and place for presentation of Awards.

MATCH SCHEDULE AND CONDITIONS - Give complete details on course of fire etc.

GENERAL INFORMATION: List eating facilities that will be available on days of competition and Hotel accommodations available, etc..

APPENDIX

GENERAL REGULATIONS FOR C.P.C.A. SANCTIONED TOURNAMENTS

These Regulations are established under the authority of Rule 1.4. and provide standard procedures required for Sanctioning of C.P.C.A. Tournaments, establishing fee structures, Awards, Reporting Cancellation of Tournament, C.P.C.A. Membership requirements, and other items involved with C.P.C.A. Sanctioned Tournaments, both registered and Approved. These Regulations do not apply to Silhouette or Action shooting Tournaments which have their own General Directions.

These Regulations supersede all previous Editions and will remain in effect until specifically superseded.

A. GENERAL REGULATIONS GOVERNING C.P.C.A. APPROVED TOURNAMENTS

1. SANCTION OF C.P.C.A. APPROVED TOURNAMENT - To obtain Sanctioning for an Approved Tournament, the following steps must be taken by the Sponsoring Organization in advance of Tournament date.

- (a) Send the C.P.C.A. Secretary your completed applications and draft copies of completed Programs, **Both in Duplicate**, within a minimum of forty five days in advance of Tournament Date.
- (b) If the above is not followed as required, C.P.C.A. reserves the right to cancel its Sanction for the Tournament.
- (c) In order for information to be entered in the C.P.C.A. Annual Newsletter of upcoming events for the following year, your requests and Programs will have to be received by the C.P.C.A. Secretary by no later than the end of November. This publication goes to press at that time and any requests received after that period will not be included in the Newsletter.

2. GRANTING OF "APPROVED" SANCTION - As soon as the Tournament is granted Approved Sanction, one copy of the signed application, a Official Sanction Poster and a corrected (If necessary) draft copy of Program will be returned to the Sponsor. These items provide the Authority to conduct the Tournament. All changes and information provided in the Approved Draft Program must appear in the final Program. No major changes in courses of fire, number of Matches etc., may be made unless the C.P.C.A. Secretary is notified. This may be done in writing if time permits, or by including a copy of the Tournament Directors Bulletin which makes the changes the final results of the Tournament.

3. TOURNAMENT CANCELLATION - If a Tournament is canceled the C.P.C.A. Secretary must be notified immediately.

4. CLASSIFICATION OF COMPETITORS - The C.P.C.A. Classification System will be used.

5. COURSES OF FIRE IN APPROVED TOURNAMENTS, FOR CLASSIFICATION USE -

Courses of fire for Classification purposes will be as described in Section 19. It is not required that specific courses of fire be used in Approved Tournaments, if the scores are to determine a competitors Classification such courses of fire as described above must be used.

6. AWARDS - Awards are furnished by the Sponsor. The minimum Award Schedule must include only the Tournament Winner, that person or team firing the highest score regardless of

Classification or category. The method, time and place of issuing Awards is at the option of the Sponsor with due notice to the competitors in the Tournament.

7. ENTRY FEES –

- (a) C.P.C.A. Registration Fee: A fee of five dollars per competitor will be charged.
- (b) Sponsor Entry Fees: The amount of these fees will be determined by the Sponsor, and must be stated in the Tournament Program separately from the C.P.C.A. Registration Fee.

8. TOURNAMENT OFFICIALS AS COMPETITORS - All Officials of a C.P.C.A. Approved Tournament may compete.

9. C.P.C.A. REFEREE - Any C.P.C.A. Referee may compete in a Registered Tournament they are officiating at. (See Rule 20.8.)

10. C.P.C.A. MEMBERSHIP - C.P.C.A. Membership is required for all C.P.C.A. Sanctioned Tournaments. The Statistical Office must check C.P.C.A. Membership Cards when issuing entry packets. Sponsors may accept C.P.C.A. Membership Applications and Fees from Non-Members who wish to enter the Tournament.

11. REPORTS TO C.P.C.A. - The Tournament Director is responsible for making certain that the following reports are forwarded to the C.P.C.A. Statistician within 48 hours after completion of a Tournament as described in Rule 19.13..

(b) C.P.C.A. Statistical Record Form with the following information on it:

1. Competitors full Name and Home Address.
2. Department or Club Name.
3. C.P.C.A. Membership Number.
4. Fee collected for C.P.C.A. Memberships.
5. Classification.
6. Team Members and their Classifications.
7. Team Classification.
8. Scores for all Matches fired with "X" count.

(c) A Financial Report indicating Match Fees and Membership Fees collected.

This form goes to C.P.C.A.. Should a Competitor pay for their C.P.C.A. Individual Membership at the Tournament, they will be issued a receipt to present at any other Tournaments they enter, until they receive their Official Membership Card from C.P.C.A.

B. GENERAL REGULATIONS GOVERNING C.P.C.A. REGISTERED TOURNAMENTS

The following Regulations are established under the authority of Rule 1.4. and provide standard procedures for Sanctioning, Fee structure, Awards, and reporting any other items involved with Registered Tournaments.

1. **SANCTION OF A C.P.C.A. REGISTERED TOURNAMENT** - To obtain Sanctioning for a Registered Tournament, the following steps must be taken by the Sponsoring Organization in advance of the Tournament date.

- (a) Send the C.P.C.A. Secretary your completed applications and draft copies of completed Programs, **Both in Duplicate**, within a minimum of forty five days in advance of Tournament date.
- (b) If the above is not followed as required, C.P.C.A. reserves the right to cancel its Sanction for the tournament.
- (c) In order for information to be entered in the C.P.C.A. Annual Newsletter of upcoming events for the following year, your requests and Programs will have to be received by the C.P.C.A. Secretary by no later than the end of November. This publication goes to press at that time and any requests received after that period will not be included in the Newsletter.

2. GRANTING OF "REGISTERED" SANCTION - As soon as the Tournament has been granted Registered Sanction, one copy of the signed application, a Official Sanction Poster and a corrected (if necessary) draft copy of Program will be returned to the Sponsor. These items provide the Authority to conduct the Tournament. All changes and information provided in the Approved Draft Program must appear in the the final Program. No major changes in courses of fire, number of Matches etc., may be made unless the C.P.C.A. Secretary is notified. This may be done in writing if time permits, or by including a copy of the Tournament Directors Bulletin which makes the changes the final results of the Tournament.

3. TOURNAMENT CANCELLATION - If a Tournament is canceled the C.P.C.A. Secretary must be notified immediately.

4. CLASSIFICATION OF COMPETITORS - The C.P.C.A. Classification will be used in all C.P.C.A. Sanctioned Tournaments, it is advisable to use courses of fire indicated in Rule 17.5.. For courses of fire which are used for Classification refer to Section 19.

5. AWARDS - Awards are furnished by the Sponsor. In Registered Tournaments the minimum Award Schedule must consist of the following:

- (a) Individual Match Awards Required.
 - 1. High scoring competitor in each Classification, in each aggregate Match. Classifications may be combined due to low entry of competitors, but the manner in which combinations are made must be clearly stated in the Program.
- (b) Team Awards required.
 - 1. Winning Team of each Team Match, the Team firing the highest total score in the Match.

7. ENTRY FEES:

- (a) C.P.C.A. Registration Fee: A Fee of five dollars per competitor will be charged.
- (b) Sponsor Entry Fees: The amount of these fees will be determined by the Sponsor, and must be stated in the Tournament Program separately from the C.P.C.A. Registration Fee.

8. TOURNAMENT OFFICIALS AS COMPETITORS - All Officials of a C.P.C.A. Approved Tournament may compete.

9. C.P.C.A. REFEREE - All C.P.C.A. Sanctioned Matches must be officiated by a C.P.C.A. Referee. It is the Sponsors responsibility to acquire the services of a C.P.C.A. Referee. (See Rule 20.8.).

10. C.P.C.A. MEMBERSHIP REQUIRED - C.P.C.A. Membership is required for all C.P.C.A. Sanctioned Tournaments. The Statistical Office must check C.P.C.A. Membership Cards when issuing entry packets. Sponsors may accept C.P.C.A. Membership Applications and Fees from Non-Members who wish to enter the Tournament.

11. REPORTS TO C.P.C.A. - The Tournament Director is responsible for making certain that the following reports are forwarded to the C.P.C.A. Statistician within 48 hours after completion of a Tournament as described in Rule 19.13..

(a) C.P.C.A. Statistical Record Form with the following information on it:

1. Competitors full Name and Home Address.
2. Department or Club Name.
3. C.P.C.A. Membership Number.
4. Fee collected for C.P.C.A. Memberships.
5. Classification.
6. Team Members and their Classifications.
7. Team Classification.
8. Scores for all Matches fired with "X" count.

This form goes to C.P.C.A.. Should a competitor pay for their C.P.C.A. Individual Membership at the Tournament, they will be issued a receipt to present at any other Tournaments they enter, until they receive their Official Membership Card from C.P.C.A..

(b) A completed National Record reporting form.

(c) A Financial Report indicating Match Fees and Membership Fees collected.

12. FINAL RESULTS BULLETIN - A copy of the Official Final Results Bulletin must be sent within 30 days to each competitor that participated in the Tournament.

C.P.C.A. REVOLVER DISTINGUISHED PROGRAM

A Special Match has been designed to recognize excellence in Police Combat Competition. The C.P.C.A. Police Revolver Distinguished Program is very similar to that of N.R.A.

The Distinguished Revolver Match may be fired at any C.P.C.A. Registered Tournament. It is a Service Revolver Type Match with the equipment requirements more stringent than in normal C.P.C.A. Sanctioned Combat Matches.

Since there is no Standard Service Gun for Police, specific Regulations for the firearm and Ammunition are necessary. The Regulations are simply extensions of the Official Rule which describes the "Police Service Revolver" (Distinguished Match Rule 3.1.). There is one major difference however the Official Rule allows substantial modifications of the Police Revolver and Ammunition while the Regulations for this Match do not. The intent of the Regulations is to provide a Competition with minimum variations in Firearms and no variations in Ammunition, so equipment will not be a major factor in determining the best shooter. The Firearm and Ammunition Regulations are strictly enforced.

ELIGIBILITY - This Match is open to all Regular and Associate Members of C.P.C.A..

FIREARM AND AMMUNITION (REFER TO RULE 3.1.)

- (a) Revolver must be Factory Manufactured, capable of firing the .38 Special Service Load.
- (b) No external modifications are allowed, except for the grips.
- (c) Must have single and double action capability and trigger must be capable of lifting two and one half pounds when the revolver is cocked for single action firing.
- (d) Fixed or adjustable sights. Adjustable front sights are not allowed.
- (e) Barrel length not to exceed six inches.
- (f) Ammunition must be factory or hand loaded 158 grain semi-wadcutter or round nose.
- (g) Competitors may have any amount of ammunition on their person.
- (h) Ammunition must be furnished by the competitor.

AWARDS - The C.P.C.A. Police Revolver Distinguished Badge will be awarded to those competitors who earn a total of thirty points through unassisted Individual Competition in C.P.C.A. Police Revolver Distinguished Matches.

Credit points will be awarded to the highest scoring twenty percent of all competitors firing in the Match ranked in order of Merit. Fractions of one half and higher will be resolved to the next higher whole number. Lower fractions than one half will not be considered. The winning twenty percent as described above will be further broken down and credit points awarded as follows:

| | |
|---------------------------------|-----------|
| To the highest scoring 1/6 | 10 points |
| To the next highest scoring 1/3 | 8 points |
| To the remaining authorized | 6 points |

The first time a competitor qualifies they will receive the Excellence in Competition Medal and a letter indicating the number of credit points earned. Each time a competitor qualifies for additional points they will be sent a letter to update point total. No other Medals will be issued by the C.P.C.A. until the thirty points have been earned. At that time, the Revolver Distinguished medal will be awarded.

In addition to the Awards listed, miniature Revolver Distinguished Hat Badge Pins are available for five dollars.

The C.P.C.A. Police Revolver Distinguished Match will be the C.P.C.A. National Police Course, fired as a separate Match.

Stage 3 of any distinguished match must be fired from 50 yards or metres.

All C.P.C.A. Police Combat Competition Rules will apply with the exceptions listed below.

Scores will not be used for Classification.

TARGET - The C.P.C.A. Official B-27 or WA1500 target must be used. No other target will be substituted.

C.P.C.A. SEMI-AUTOMATIC PISTOL DISTINGUISHED PROGRAM

ELIGIBILITY - All Regular or Associate Members of C.P.C.A. may fire in the C.P.C.A. Police Semi-Automatic Pistol Distinguished Matches.

AWARDS - The C.P.C.A. Police Semi-automatic Pistol Distinguished Medal will be awarded to those competitors who earn a total of thirty points through unassisted Individual Competition in C.P.C.A. Police Semi-Automatic pistol Distinguished Matches. Credit points will be awarded to the highest scoring twenty percent of all competitors firing in the Match ranked in order of Merit. Fractions of one half or higher will be resolved to the next higher whole number. Lower fractions than one half will not be considered. The winning twenty percent as described above will be further broken down and credit points awarded as follows:

| | |
|---------------------------------|-----------|
| To the highest scoring 1/6 | 10 points |
| To the next highest scoring 1/3 | 8 points |
| To the remaining authorized | 6 points |

The first time a competitor qualifies they will receive the Excellence in Competition Medal and a letter indicating the number of credit points earned. Each time a competitor qualifies for additional points they will be sent a letter to update their point total. No other Medals will be issued by the C.P.C.A. until thirty points have been earned. At that time the Semi-Automatic Pistol Distinguished Medal will be awarded.

COURSE OF FIRE - Same as for the Revolver Distinguished Course of Fire.

Stage 3 of any distinguished match must be fired from 50 yards or metres.

Scores will not be used for Classification.

FIREARM AND AMMUNITION (REFER TO RULE 3.4.)

TARGET - The C.P.C.A. Official B-27 or WA1500 target must be used. No other target will be substituted.

C.P.C.A. HONORARY CLUB

The C.P.C.A. recognizes Police Pistol Combat Shooters who have fired outstanding scores in Competition by admitting them to the C.P.C.A. Honorary Club. Membership is acquired by either equaling or surpassing predetermined scores in C.P.C.A. Sanctioned Tournaments.

It is the responsibility of the C.P.C.A. Statistician to maintain proper Records of Scores fired by all competitors. Only one Award will be issued in each scoring level. **Note : The award jackets and hats are awarded at the end of the shooting year in October. Only the highest award achieved will be awarded to each competitor. Example : If you fire 1470 in one match and the next month fire a 1480, you will receive a 1480 club jacket.**

THE "1450" CLUB

The "1450" Club is open to any competitor who fires a score of 1450 to 1459 over the 1500 National Police Combat Aggregate in a C.P.C.A. Sanctioned Tournament

AWARD - Red, white and blue pin signifying a Member of the "1450" Club, and a suitably embroidered shooters cap.

THE "1460" CLUB

The "1460" Club is open to any competitor who fires a score of 1460 to 1469 over the 1500 National Police Combat Aggregate in a C.P.C.A. Sanctioned Tournament.

AWARD - Red and white pin signifying a Member of the "1460" Club, and a suitably embroidered shooters cap.

THE "1470" CLUB

The "1470" Club is open to any competitor who fires a score of 1470 to 1479 over the 1500 National Police Combat Aggregate in a C.P.C.A. Sanctioned Tournament.

AWARD - Yellow and white pin signifying a Member of the "1470" Club, and a suitably embroidered shooters cap.

THE "1480" CLUB

The "1480" Club is open to any competitor who fires a score of 1480 to 1489 over the 1500 National Police Combat Aggregate in a C.P.C.A. Sanctioned Tournament.

AWARD - A silver pin signifying a competitor of the "1480" Club and a 1480 Club Jacket from CPCA

THE "1490" CLUB

The "1490" Club is open to any competitor who fires a score of 1490 or higher over the 1500 National Police Combat Aggregate in a C.P.C.A. Sanctioned Tournament.

AWARD - A gold pin signifying a competitor of the "1490" Club and a 1490 Club Jacket from CPCA.

ALLOWED DUTY PISTOLS – Issued by a Law Enforcement Agency

ALL PISTOLS MUST BE DOUBLE ACTION, DOUBLE ACTION ONLY OR STRIKER FIRED (ie: GLOCK SYSTEM) WITH ORIGINAL FACTORY FIXED SIGHTS. SINGLE ACTION TRIGGER PULLS MUST BE A MINIMUM OF 3.5 LBS. DOUBLE ACTION AND STRIKER FIRED TRIGGER PULLS MUST BE A MINIMUM OF *5 LBS.

HECKLER & KOCH - MDL. #USP, .45 ACP, .40 CAL. & 9 MM -

BERETTA USA - MDL. #92D 9 MM - MDL. #92D CENTURION TYPE M 9MM - MDL. #92F - MDL. #92FS 9MM - MDL. #92FS COMPACT TYPE M 9MM - MDL. #92G - MDL. #92D CENTURION 9MM - MDL. #96D CAL. .40 S&W - MDL. #96D CENTURION CAL. .40S&W – MDL. #96FS .40 S&W – MDL. BERETTA ELITE series in 9 x 19mm and .40 S&W - * # 92 FS INOX # 92 FS VERTEC – MODEL 90 TWO, COUGAR 9MM

STURM RUGER - MDL. #P89 DAO 9MM - MDL. #P91 DAO CAL. .40 S&W - MDL. #P93 DAO 9MM -

SIG SAUER – MDL. #P220 9 x 19mm – *45 ACP- MDL. #P225 9MM - MDL. #P226 9MM – MDL. #P226 40S&W - MDL #P226 Elite, MDL. #P228 9MM - MDL. #P229 CAL. .40 S&W -

SMITH & WESSON - MDL. #39 - MDL. #59 - MDL. #410 - MDL. #411 -MDL. #439 - MDL. #457 - MDL. #459 - MDL. #469 - MDL. #639 - MDL. #645 - MDL. #659 - MDL. #669 - MDL. #908 - MDL. #909 - MDL. #910 - MDL. #3913 9MM - MDL. #3913LS - MDL. #3913NL - MDL. #3914 - MDL. #3914LS - MDL. #3914NL - MDL. #3953 9MM - MDL. #3954 - MDL. #4003 - MDL. #4006 - MDL. #4006NS - MDL. #4013 - MDL. #4014 - MDL. #4026 CAL. .40 S&W - MDL #4043 CAL. .40 S&W - MDL. #4044 - MDL. #4046 CAL. .40 S&W - MDL. #4046NS - MDL. #4053 CAL. .40 S&W - MDL. #4054 - MDL. #4505 - MDL. #4506 - MDL. #4506-1 - MDL. #4516 - MDL. #4526 - MDL. #4536 - MDL. #4546 .45 ACP - MDL. #4556 - MDL. #4566 - MDL. #4576 - MDL. #4576NS - MDL. #4586 - MDL. #4596 - MDL. #5903 - MDL. #5903-SSV - MDL. #5904 9MM - MDL. #5905 - MDL. #5906 - MDL. #5906NS - MDL. #5924 - MDL. #5926 - MDL. #5943 9MM - MDL. #5943-SSV - MDL. #5944 - MDL. #5946 9MM - MDL. #5967 - MDL #6904 - MDL. #6906 - MDL. #6924 - MDL. #6926 - MDL. #6944 - MDL #6946 9MM - MODELS SIGMA - SW9C - SW40F - SW40C – *MODEL M&P 9MM, .40 cal. , .45ACP- S&W - *MDL. 8000/8040 COUGAR - MDL. 8000/8040 COUGAR TYPE D -

GLOCK - MDL. #17 9MM - MDL. #19 9MM - MDL. #21 .45ACP - MDL. #22 CAL. .40 S&W - MDL. #23 CAL. .40 S&W – *MDL.#34 9MM- MDL. #37 CAL. .45GAP

BROWNING - MDL. #BDM 9MM -

BRNO - MDL. #CZ75 –* MDL. SP-01 9 MM- MDL. #CZ85 – MDL. #97 CAL. .45ACP

DLASH ARMS CORP - MDL. #394, 9MM

MORAVIA ARMS – MDL. #CZG2000 in 9 x 19mm and .40 S&W

NORINCO CLONES of Sig/Sauer pistols – MDL.# NP22 and MDL.# NP34

PARA ORDNANCE - LDA PISTOLS - 9MM,.40 CAL.,.45 CAL.

SPRINGFIELD ARMOURY XD *(M) (Tactical) PISTOLS in CAL. 9x19mm, .40S&W - .45GAP- 45 ACP

WALTHER ARMS - MDL #P99QA in 9 x 19mm

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